

Tracing Quantum State Distinguishers via Backtracking

Mark Zhandry

NTT Research

Background

Traitor Tracing

[Chor-Fiat-Naor-Pinkas'94]



sk_1

sk_2

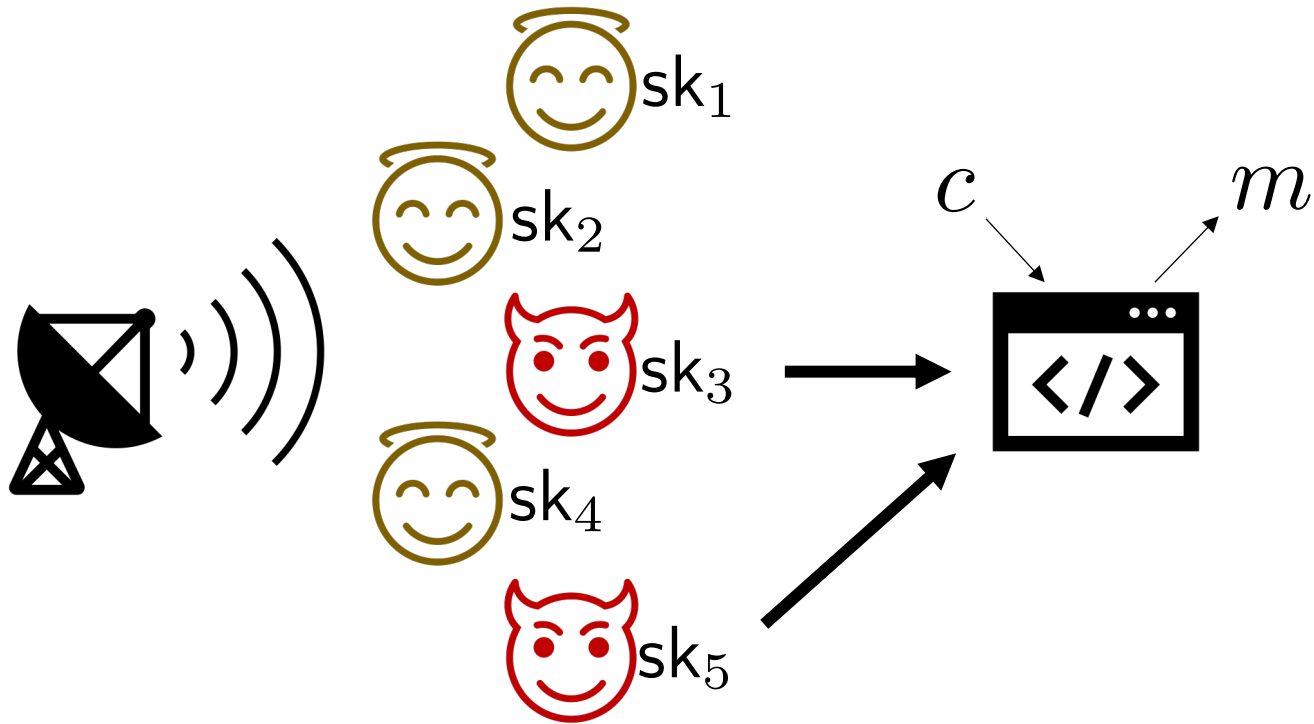
sk_3

sk_4

sk_5

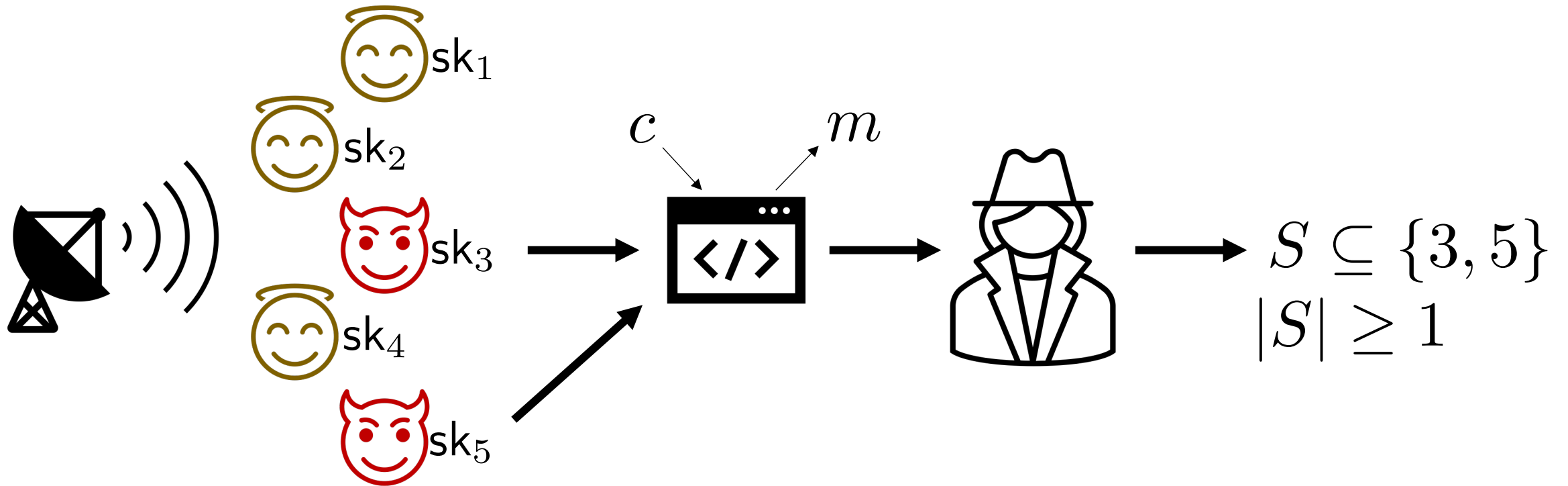
Traitor Tracing

[Chor-Fiat-Naor-Pinkas'94]



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How Classical Traitor Tracing Works

$\mathcal{D} = \{D_q\}_{q \in [0, N]}$ = Family of ciphertext distributions

D_N = Distribution of honest ciphertexts

p_q = Success probability on D_q

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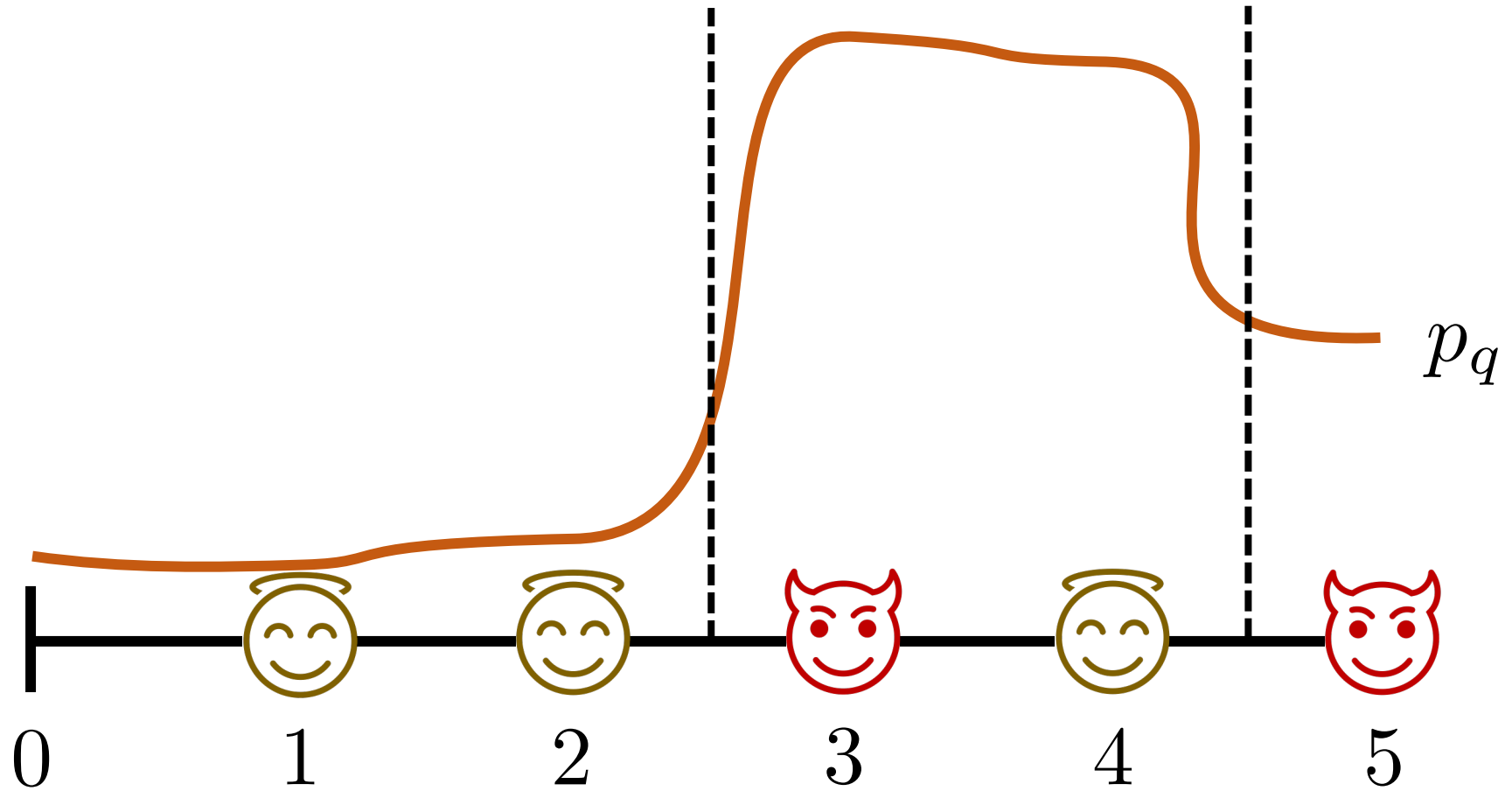
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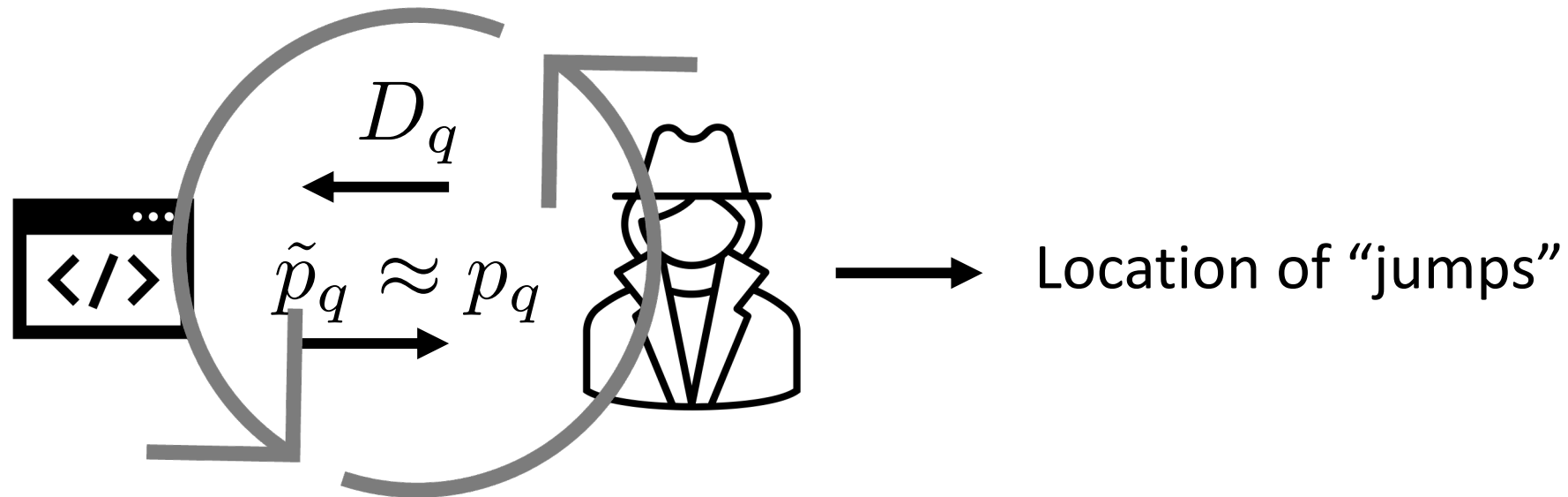
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More general structures also used

How Classical Traitor Tracing Works



How Classical Traitor Tracing Works



$N = \text{poly}$: Linear scan

$N = \text{superpoly}$: Variant of binary search

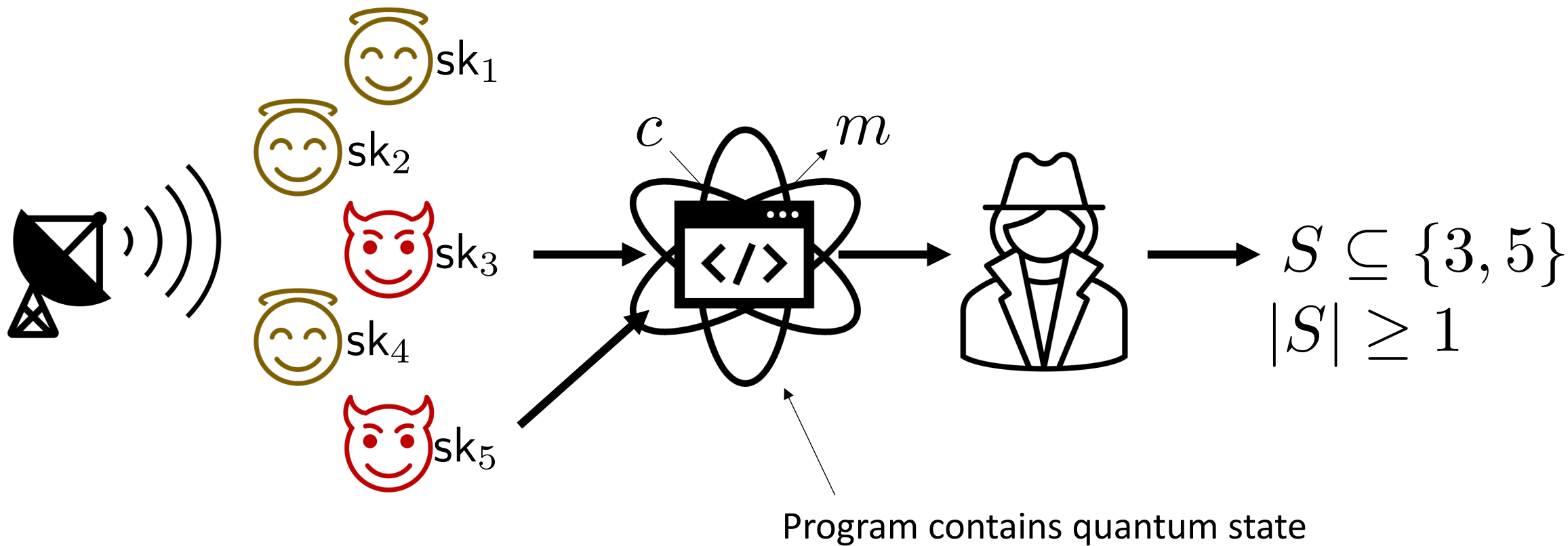
[Boyle-Chung-Pass'14, Nishimaki-Wichs-Z'16]

Why super-poly domains?

- 1) Can embed arbitrary info into key [Nishimaki-Wichs-Z'16]
- 2) Needed for other tracing structures (e.g. fingerprinting codes)
- 3) $iO \implies diO$ for poly-many differing inputs [Boyle-Chung-Pass'14]
(algorithm inspiration for [Nishimaki-Wichs-Z'16])

Quantum Traitor Tracing

[Z'20]



Problem: quantum states disturbed by observations



ρ_q changes during tracing

Other issues as well: definitions + how to estimate ρ_q . Already handled by [Z'20]

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Guarantees:

- $p_{q_0} \gg 0$ if $q_0 = N$ (no guarantees for p_N after first query)
- $p_0 \approx 0$ always
- $p_{q_i} \approx p_{q_{i-1}}$ if only honest users between q_i, q_{i-1}

Local consistency



[Z'20]:

- Local consistency good enough for linear scan / $N = \text{poly}$
- Fails for binary search / $N = \text{superpoly}$

Always valid outcome with just local consistency:

$$p_{q_0}, p_{q_1}, p_{q_2}, \dots = \underbrace{1, 1, 1, 0, 0, 0, \dots}_{\text{Only log bits of info}}$$

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[Kitagawa-Nishimaki'22]: global consistency, but only when no collusions

This Work

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- $p_{q_i} \approx p_{q_{i-2}}$ if $q_i = q_{i-2}$

NEW: single-step rewinding

Enforced using quantum state
repair [Chiesa-Ma-Spooner-**Z**'21]

Note: No guarantees for $q_i = q_{i-k}, k \geq 3$
Case $k = 1$ Implied by local consistency

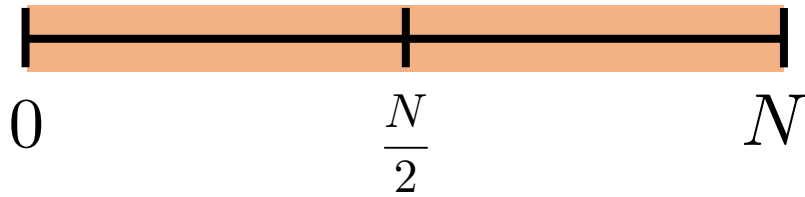
“Hesitant” Algorithms



Idea: always make sure one of last two queries has large \mathcal{P}_{q_i}

\Rightarrow if ever get small \mathcal{P}_{q_i} , immediately backtrack with $q_{i+1} = q_{i-1}$

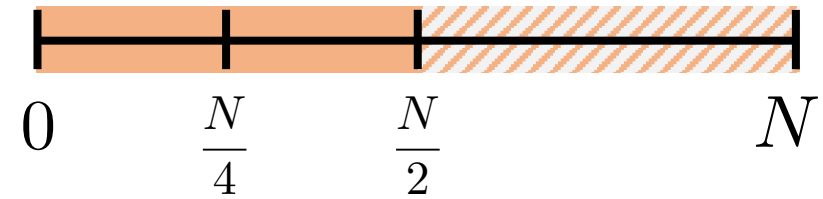
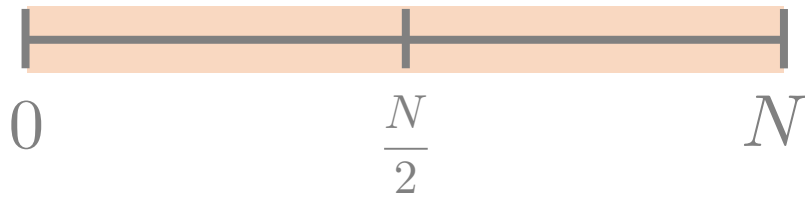
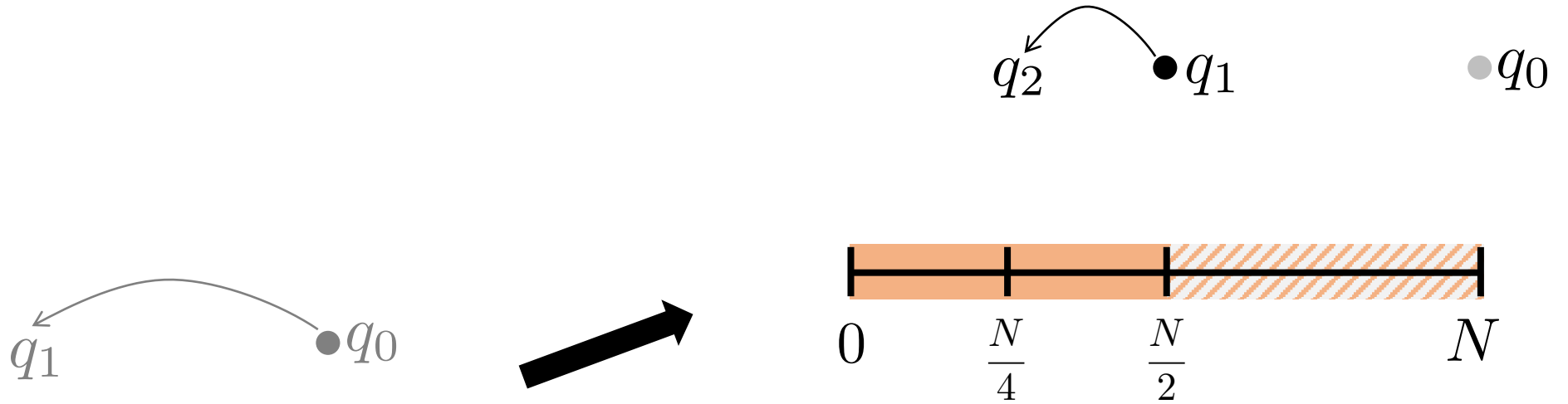
Otherwise, all future \mathcal{P}_{q_i} may be small



Hesitant Binary Search



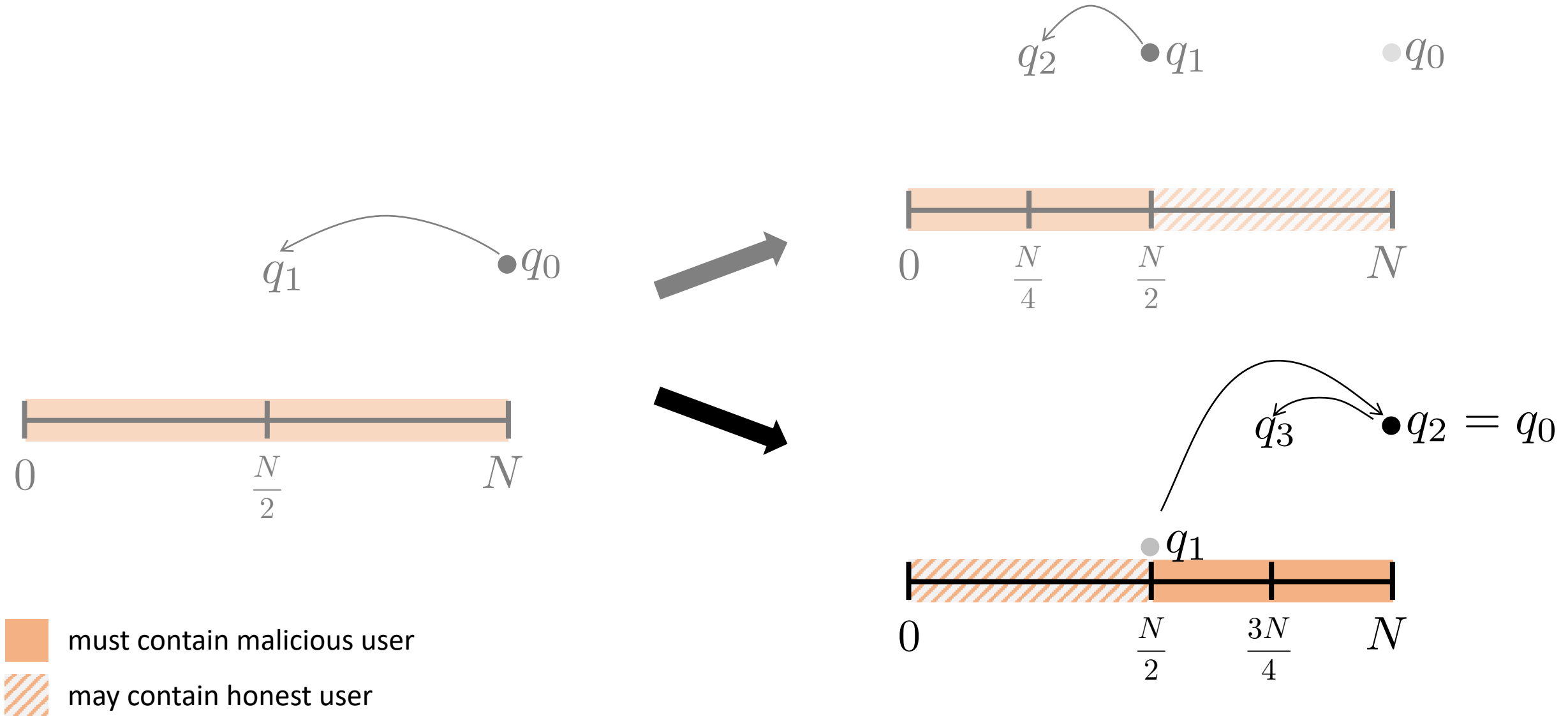
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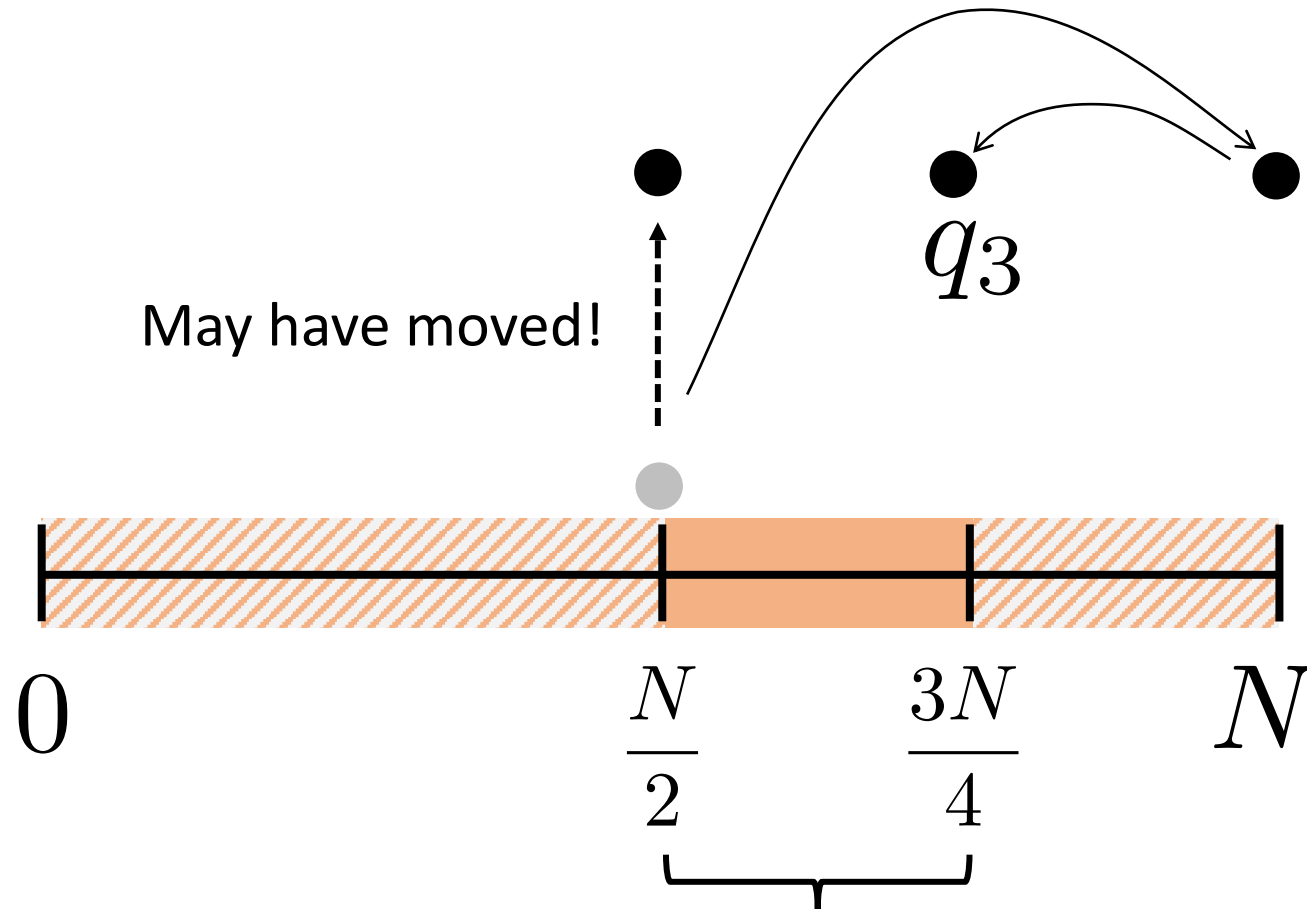




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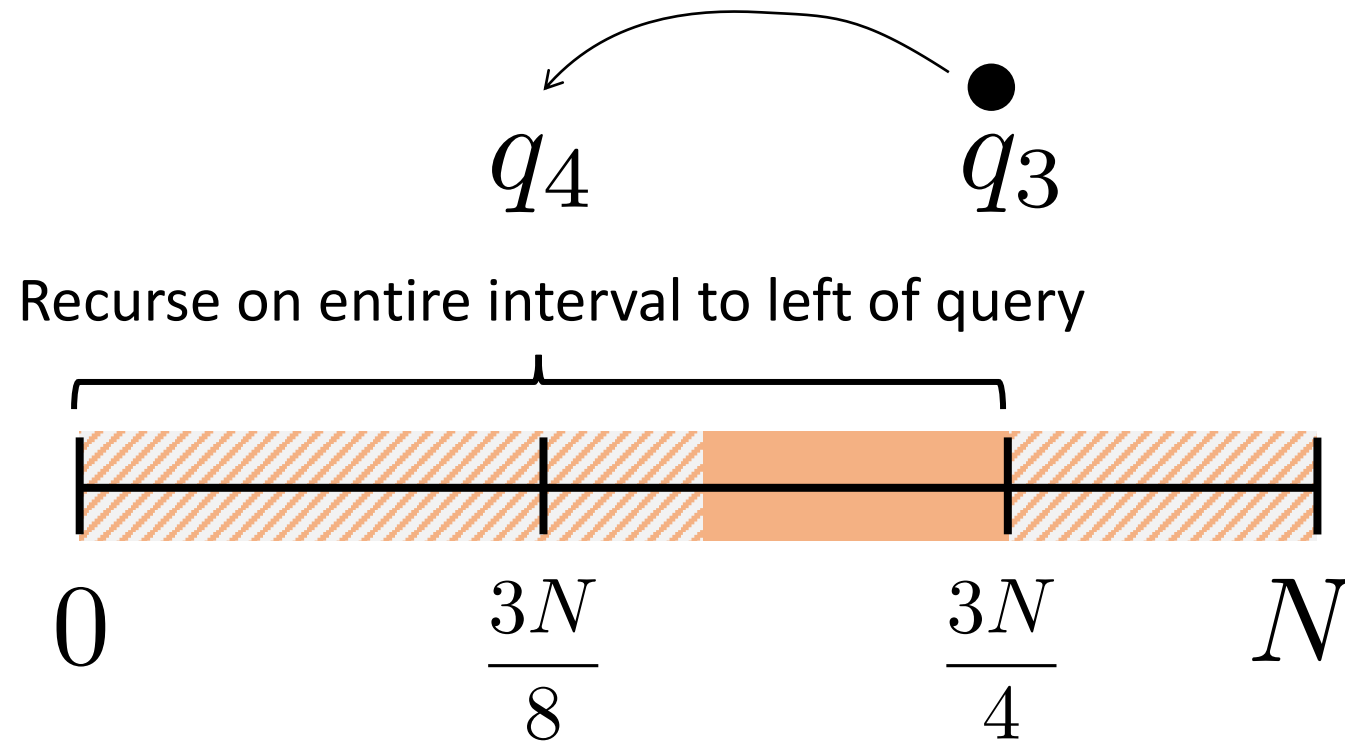
Hesitant Binary Search





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My not find jump in $\left[\frac{N}{2}, \frac{3N}{4}\right]$

Hesitant Binary Search



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-  may contain honest user

Thm: Alg finds malicious user in $O(k \log^2 N)$ steps
 $k =$ upper bound on #(malicious users)

Compare to classical binary search: $O(k \log N)$

[Boyle-Chung-Pass'14, Nishimaki-Wichs-Z'16]

Results

Embedded identity collusion-resistant traitor tracing against quantum decoders

- iO \Rightarrow optimal params
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$iO \Rightarrow$ diO w/ quantum auxiliary input for poly-many differing inputs

$PKE \Rightarrow$ col-res. TT against quantum decoders, $|\text{ctxt}| = O(1)$, $|\text{pk}| = |\text{sk}| = \text{poly}(\#(\text{users}))$

$PKE \Rightarrow$ bounded collusion TT against quantum decoders, $|\text{params}| = \text{poly}(\text{collusion bound})$

Develop hesitant algorithms for fingerprinting code-based traitor tracing
[Chor-Fiat-Naor-Pinkas'94, Boneh-Naor'08, Sirvent'08, Billet-Phan'08]

Thanks!