

# To Label, or Not To Label (In Generic Groups)

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Two very different  
~~The generic~~  
group models

## Shoup'96: Random labels

$L = \text{Random Injection } \mathbb{Z}_p \rightarrow \{0,1\}^n$

Interpret  $L(x)$  as  $g^x$

Oracle:

$$\text{Mult}(L(x), L(y)) = L(x+y)$$

## Maurer'04: Pointers

```
Mult(Element h1, Element h2) {  
    return new Element(  
        h1.value * h2.value);  
}  
EqualQ(Element h1, Element h2) {  
    return h1.value==h2.value;  
}
```

No other operations on  
Element variables allowed

TLDR:

[Shoup'96]

≠

[Maurer'04]

preferred

Fails to capture many textbook  
generic techniques

## An apparent contradiction:

[Jager-Schwenk'08]: "In this paper we prove the equivalence of the models proposed by Shoup and Maurer"

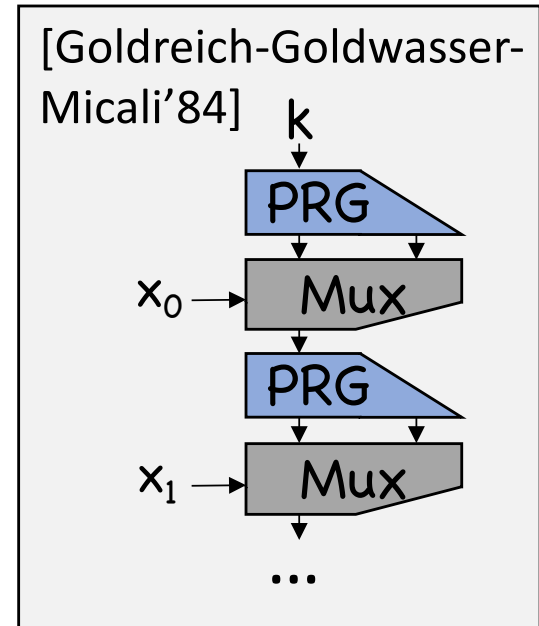
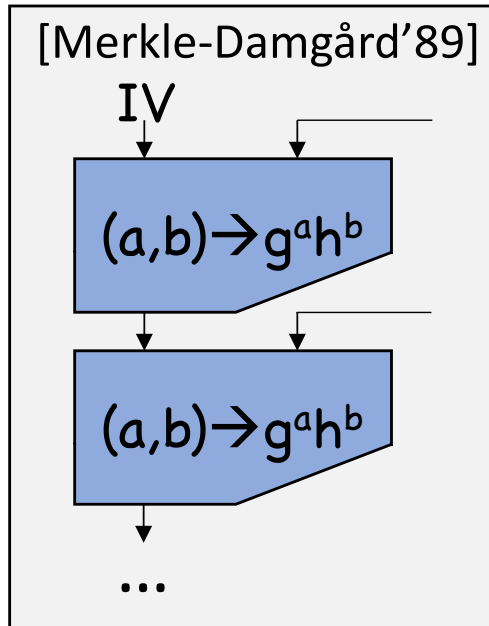
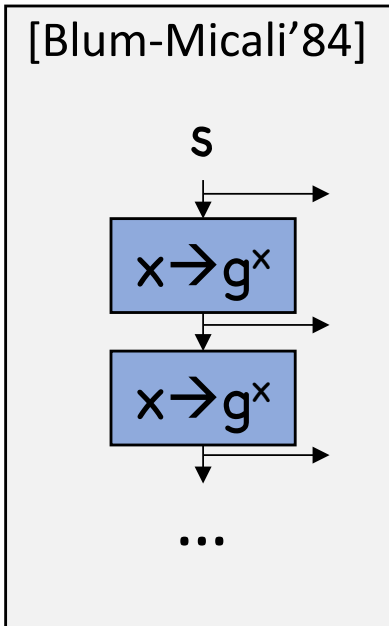
Intuition: can't do anything with random label other than feed it back into oracle

VS

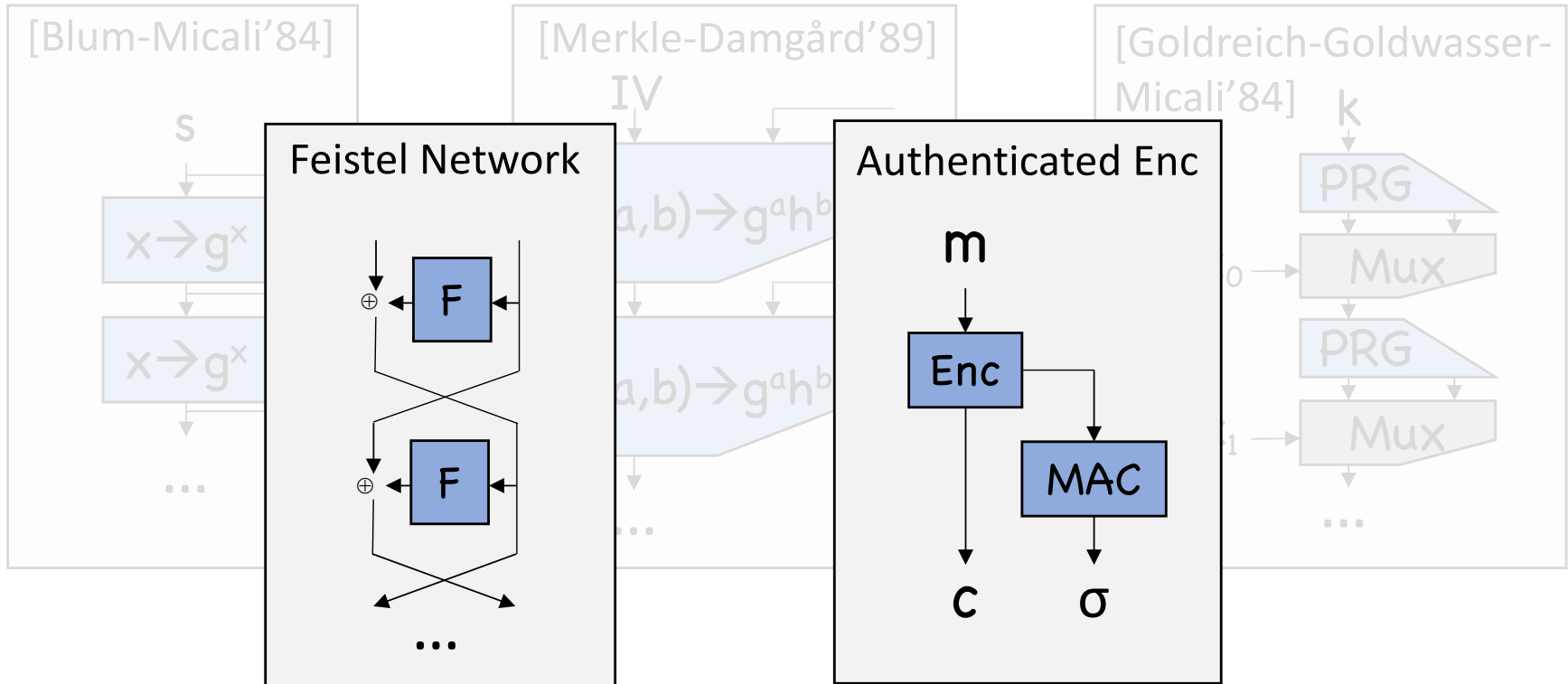
**Thm** [Chen-Lombardi-Ma-Quach'21]:  
Schnorr secure in Shoup, even with non-cryptographic hash for Fiat-Shamir

**Thm** [Döttling-Hartmann-Hofheinz-Kiltz-Schäge-Ursu'21]:  
Signatures impossible in Maurer

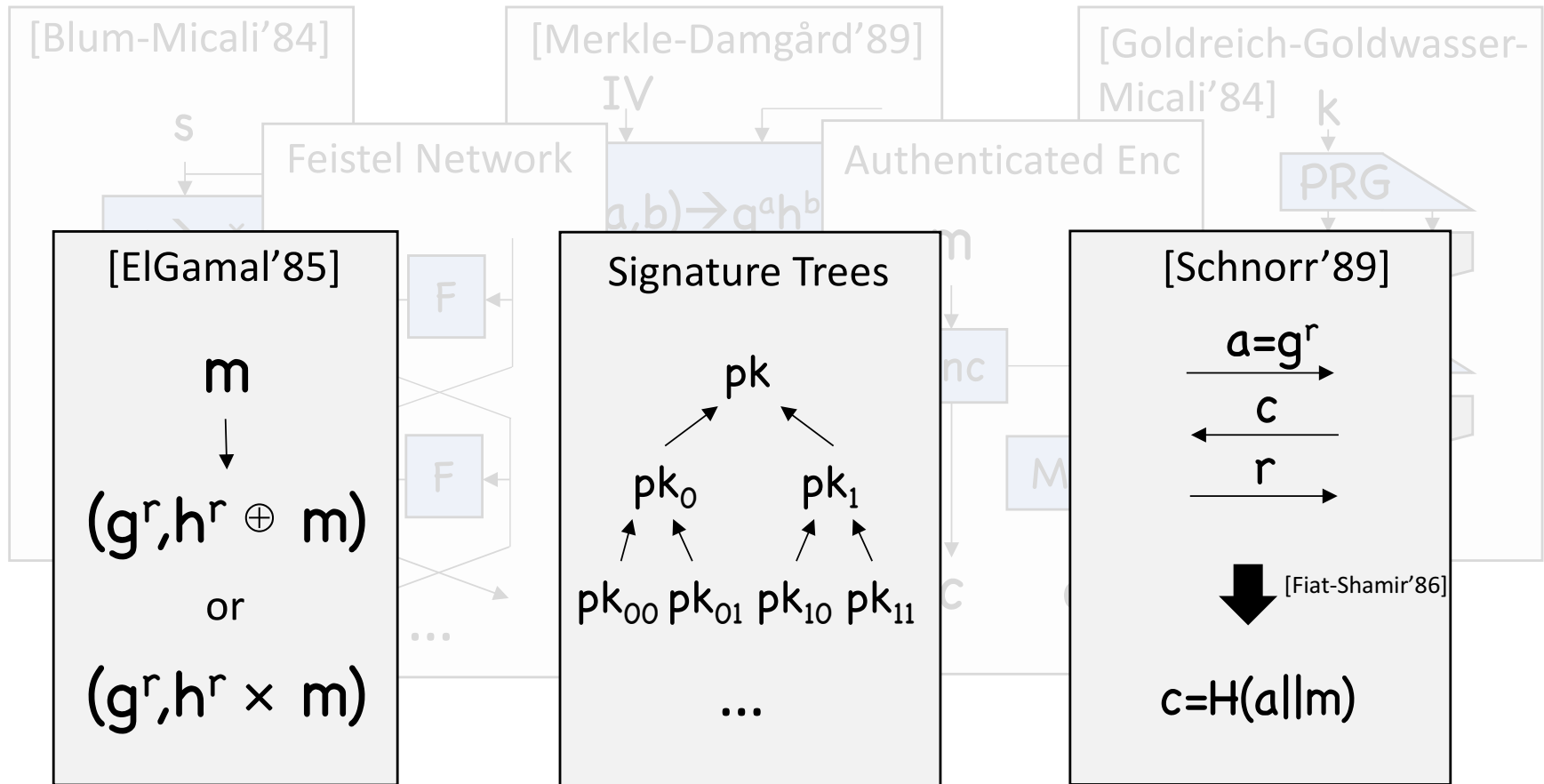
# Starting observation: textbook techniques that fail in Maurer



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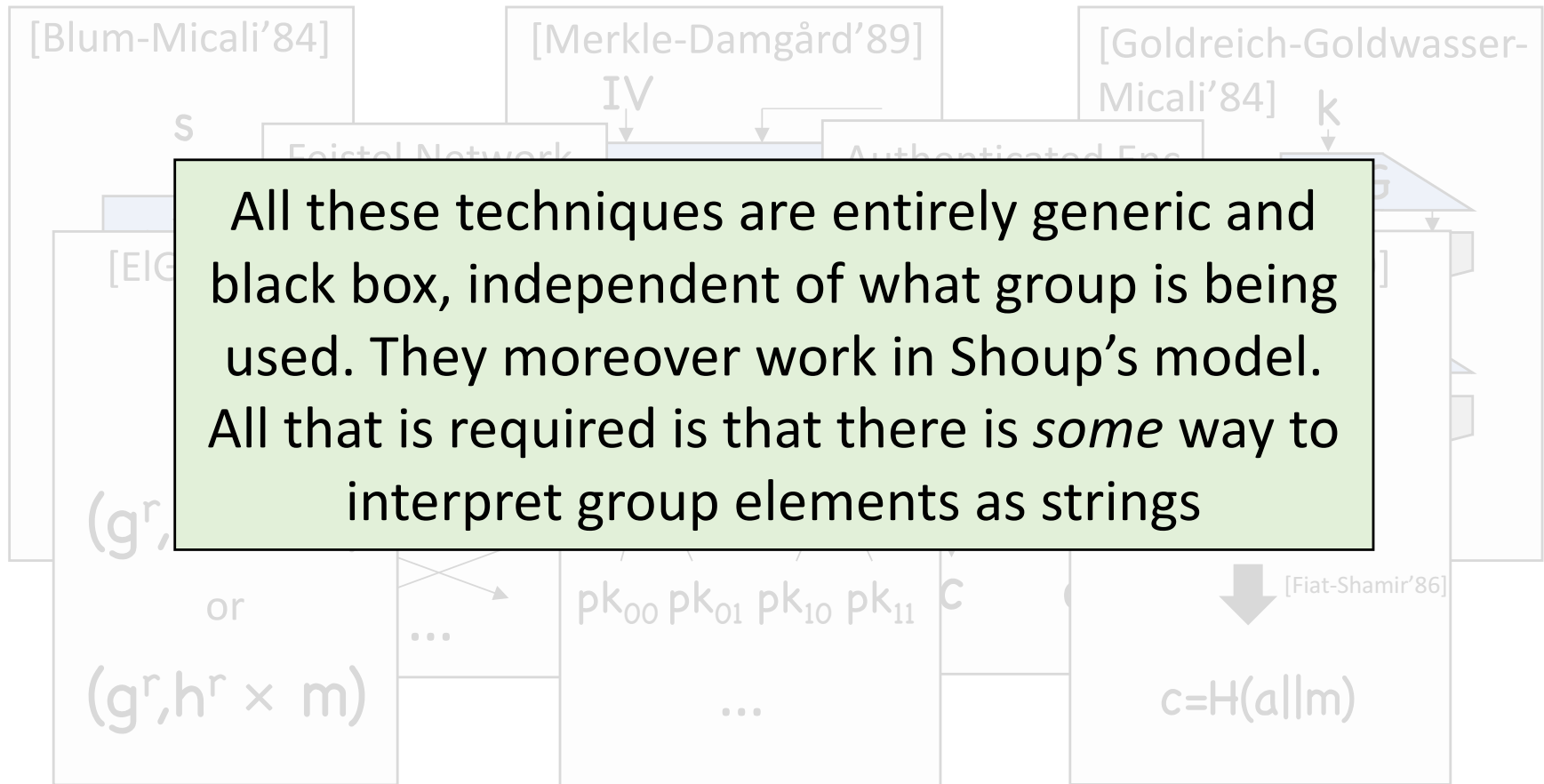


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# Our Results, Part I

**Thm:**  $\nexists$  CRHFs with unbounded domain in Maurer

**Thm:**  $\nexists$  PRPs in Maurer

**Thm:**  $\nexists$  rate-1 encryption in Maurer

Black box separations in Maurer must be taken with grain of salt

## So what's the deal with Jager-Schwenk?

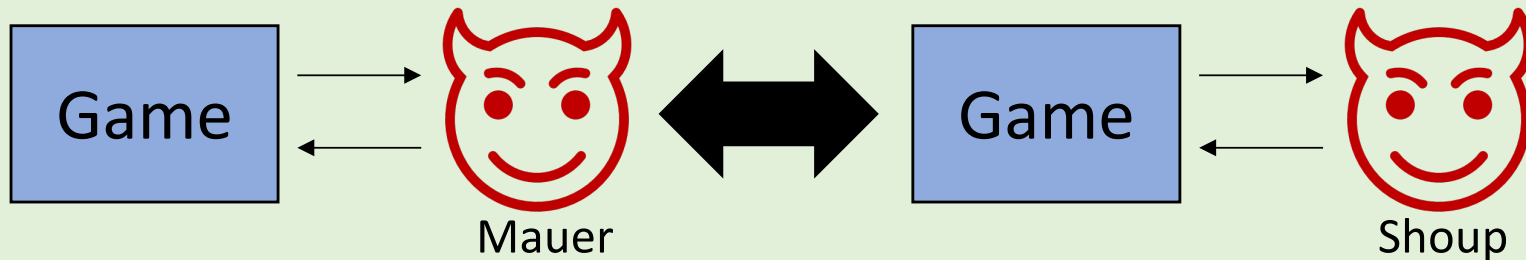
**Historical note:** Generic groups originally only used for analyzing hardness of computational problems.

Use for *impossibilities* came later

[Dodis-Haitner-Tentes'12, Cramer-Damgård-Kiltz-Zakarias-Zottarel'12,  
Papakonstantinou-Rackoff-Vahlis'12]

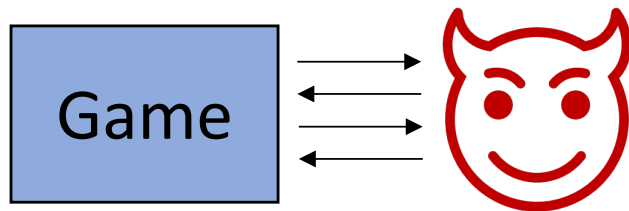
## So what's the deal with Jager-Schwenk?

**Thm** [Jager-Schwenk'08]:



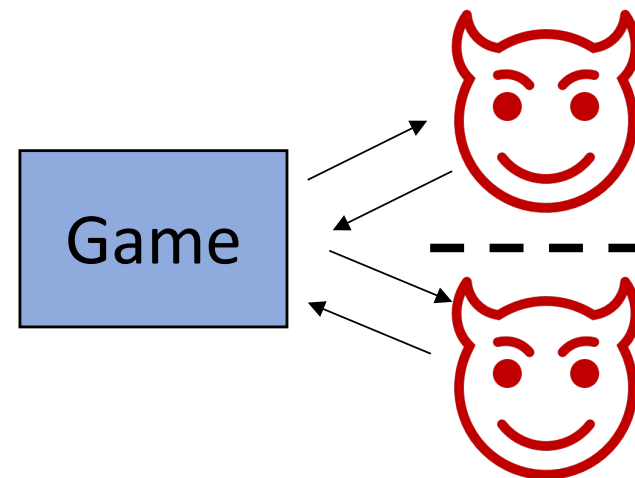
**Important:** Only sensible if game works in both models!

## Single stage



Examples: essentially all of the “basic” security games

## Multi-stage



Examples: deterministic encryption, leakage resilience, auxiliary input one-wayness, etc

# Our Results, Part II

**Thm:** Any cryptosystem/game in Maurer also works in Shoup

Part I and prior work already disproved converse

**Thm:** Amongst Maurer games,  
Shoup security  $\rightarrow$  Maurer security

**Thm:** Amongst **single-stage** Maurer  
games, Maurer security  $\rightarrow$  Shoup security

**Thm:**  $\exists$  multi-stage Maurer game  
secure in Maurer but not in Shoup

(Also insecure in any standard-model group)

Re-interpretation  
of Jager-Schwenk

**Def:** Uninstantiability result = secure in generic group model  
+ insecure in any actual group

**Observation:** All existing single-stage generic group  
uninstantiability results only work in Shoup

Typical technique: break scheme by finding code  $\langle H \rangle$  such that  $H(x)=L(x)$

Could Maurer single-stage games avoid uninstantiability results?

# Our Results, Part III

**Thm:**  $\exists$  single-stage Maurer game  
secure in Maurer but not in real world

Bitwise ElGamal + one extra (contrived) bit

$$c = ( g^{r_1} , h^{r_1+m_1} , \dots , g^{r_n} , h^{r_n+m_n} , L(m, r_1, \dots, r_n) )$$



**Thm** [Papakonstantinou-Rackoff-Vahlis'12]:  
No IBE in *some* generic group model

Claim Shoup, but...

“A generic algorithm  $A$  is a probabilistic algorithm (or with randomness in its input) that takes inputs and produces outputs of the form  $(w, g_1, \dots, g_k) \in (\{0, 1\}^* \times \mathbb{G}^k)$  for an arbitrary  $k \in \mathbb{N}$ .  $A$  is given oracle access to  $\mathcal{O}$  restricted to sums that have non-zero coefficients only for the elements  $g_1, \dots, g_k$ . ”

This is a Maurer-style restriction!

Used in crucial step of proof to compile  
out group elements in secret keys

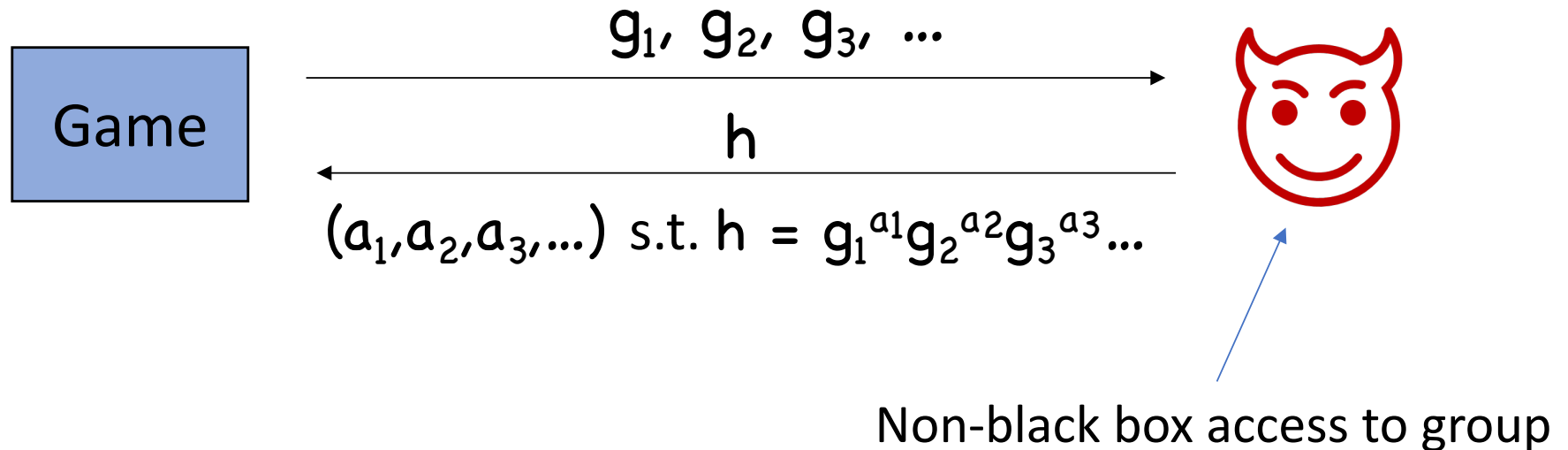
# Our Results, Part IV

**Thm:** IBE impossible in Shoup's model

Adapt existing techniques, but make sure  
every step makes sense in Shoup

# Algebraic Group Model (AGM)

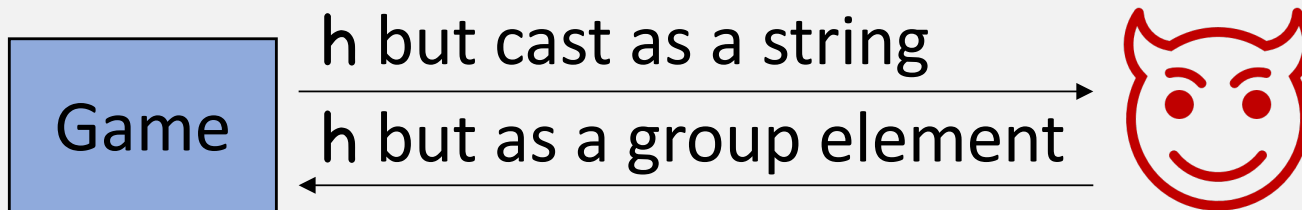
[Fuchsbauer-Kiltz-Loss'18], building on [Paillier-Verghnaud'05]



Often claimed to be “between” generic groups and standard model

**Observation:** AGM not fully defined by FKL

Trivial uninstantiability:



Finding representation impossible!

[FKL]: Syntactically distinguish group elements from non-group elements, non-group elements must not “depend” on group elements

What does “depend” mean?

**Our position:**  
AGM only applies to Maurer games

[Katz-Zhang-Zhou'22]:  
Different interpretation

# Our Results, Part V

Under our interpretation:

**Cor:** AGM *incomparable* to Shoup

**Thm:**  $\exists$  single-stage Maurer game  
secure in AGM but not in real world

# Open question

Existing games in AGM:

Trivially equivalent  
to standard model

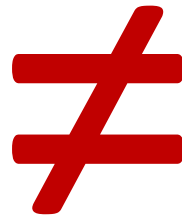
(don't ask adversary for  
group elements)

Secure in AGM (in  
suitable group)  
iff secure in Maurer

**Q:** Are there any games that don't fit into these two buckets?

# Summary

[Shoup'96]



[Maurer'04]

## **Black box separations:**

Shoup preferred, Maurer may provide useful guidance

## **Security proofs:**

Shoup = Maurer for “single-stage” games

Maurer seems unsuitable for “multi-stage” games

# Thanks!