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Notes for Lecture 8 - Lattices Continued

1 Review

Definition 1 Operational Definition of a Lattice

The lattice L(B) is the set of integer linear combinations of the column vectors of the matrix B. This condition is equivalent to that of being a discrete subgroup of \mathbb{R}^n but easier to reason about in practice.

Definition 2 Shortest Vector Problem (SVP)

Given some matrix B find the vector $v \in L(B) \setminus \{0\}$ which minimizes $||v||_2$

We can also define an approximate problem SVP_{γ} which is to find some vector v' such that $||v'||_2 \leq \gamma ||v||_2$ where v is the optimal vector.

Definition 3 Closest Vector Problem (CVP)

Given some matrix B and some point t find the vector $v \in L(B)$ which minimizes $||v-t||_2$

Note that we can also define gap and approximation variants for both of these.

2 Special Classes of Lattices

Let $q \in \mathbb{Z} : q \ge 2$ where q is not necessarily prime and $A \in \mathbb{Z}_q^{m \times n}$ where $m, n \in \mathbb{Z} : m > n > 0$

1. $\Lambda_q^{\perp}(A) = \{x \in \mathbb{Z}^m : x^T \cdot A = 0^n \mod q$

We note that this is clearly a discrete subgroup of \mathbb{Z}^m as it trivially contains the identity and inverses. As for addition if $x^T \cdot A, y^T \cdot A = 0 \mod q$ then $(x+y)^T \cdot A = x^T \cdot A + y^T \cdot A = 0 \mod q$

We can additionally go by our more operational definition and construct a set of column vectors B. Assume that A is of full rank. We can then find the left kernel of $A, C \in \mathbb{Z}^{m-n} : C^T A = 0 \mod q$. This is by itself insufficient as the lattice contains all vectors for which each coordinate is a multiple of q, this subset forms a full rank sub-lattice. But we can easily resolve this by setting $B = (C|qI_m)$.

2. $\Lambda_Q(A) = \{x \in \mathbb{Z}^m : \exists r : x = Ar \mod q\}$

The analysis of this is similar. It is obviously a discrete subgroup and can be generated by $(A|qI_m)$

Remark 4 On Lattice Bases

Although neither set of generating vectors is a basis (there are two many vectors) this is fine because any set of integer vectors generates a lattice as it is a subgroup of \mathbb{Z} . This is not in general true for real vectors (consider the set of vectors in \mathbb{R}^1 {1, $\sqrt{2}$ }

3 Deriving Cryptographic problems from Lattices

1. Short Integer Solution (SIS)

Let q, m, β be functions of our security parameter n. Then sample $A \leftarrow \mathbb{Z}_q^{m \times n}$ uniformly at random. We then attempt to find some $x \in \mathbb{Z}^m \setminus \{0\}$ such that $||x||_2 \leq \beta$ and $A^T \cdot x = 0^n \mod q$.

Note that this is equivalent to solving SVP_{γ} over $\Lambda_q^{\perp}(A)$ where $\gamma = \frac{\beta}{optDist}$ where optDist is the shortest vector and $optDist \approx \sqrt{m}$.

This is because if $m > cn \log q$ where c is some constant then with high probability there exists some $x \in \Lambda_q^{\perp}(A) : x \in \{0, 1\}^m$.

From this we can derive the assumption that $SIS_{q,m,\beta}$ is hard for appropriate choices of q, m, β if SVP_{γ} is hard.

2. Hash Functions from SIS

For $A \in \mathbb{Z}_q^{m \times n}$ define $f_A : \{0, 1\}^m \to \mathbb{Z}_q^n$ where $f_A(x) = A^T x \mod q$.

We will now show that this is a good hash function

- (a) f_A will be compressing for $m > n \log(q)$ simply by looking at the number of bits necessary to represent an arbitrary vector in \mathbb{Z}_q^n
- (b) We can derive collision resistance by hardness of SIS. Assume we have some $x_0, x_1 \in \{0, 1\}^m$: $x_0 \neq x_1, f_A(x_0) = f_A(x_1)$ In that case we know that $A^T(x_0 - x_1) = 0 \mod q$. But as $x_0 - x_1$ is a vector in $\{-1, 0, 1\}^m$ and thus also has a norm $\leq \sqrt{m}$ which will with high probability be short relative to the optimal vector.

Remark 5 This is a very hash function as it can be written as just a subset sum of the set of columns. However, the matrix A can take a significant amount of memory to store

3. Learning with Errors (LWE)

Definition 6 Discrete Gaussian Distribution

There is a distribution D' over \mathbb{Z} where we will define $D'_{\sigma,\mu}(x) = \mathbb{P}[x : x \leftarrow G_{\sigma,\mu}] = e^{-\pi \frac{(x-\mu)^2}{\sigma^2}}$ where G corresponds to a continuous Gaussian. Note that the constant here is slightly different than the standard case

We will then construct the actual distribution D simply by normalizing such that $D_{\sigma,\mu} = \frac{D'_{\sigma,\mu}(x)}{\sum_{s \in \mathbb{Z}} D'_{\sigma,\mu}(s)}$

Letting A be a matrix again. We note that if given $u = A \cdot s$ it is easy to retrieve s with linear algebra. To get the LWE problem we let q, m, σ me functions of m and sample A from $\mathbb{Z}^{m \times n}$, s from \mathbb{Z}_q^n and e from $D_{,0}^m$ (that is a length m vector of errors).

We then compute $u = A \cdot S + e \mod q$.

From here we have two variants of the problem:

- (a) Search: Given A, u find s. Note that this is similar to solving CVP_{γ} on $\Lambda_q(A)$
- (b) Decision: Distinguish A, u from a random A and random u.
- (c) We note that these problems are equally hard, given search we can easily solve decision by finding a candidate for s and seeing if it works.

To go in the other direction is slightly harder but we can use decision to solve search one coordinate at a time. Assume we are trying to find the first coordinate of s, we guess some $c \in \mathbb{Z}_q$. We then sample some random $r \in \mathbb{Z}_q$. Add r to the relevant coordinate in the columns of A and add rk to the relevant coordinate of u. Then run the decision algorithm. With high probability this will only work if k is the correct guess for this coordinate. We can then repeat for each coordinate.

(d) Defining Public Key Encryption from LWE

Gen() samples $A \in \mathbb{Z}_q^{m \times n}$, $s \in \mathbb{Z}_q^n$, $e \in D_{\sigma,0}^m$ as before. We then let the secret key sk = (A, s) and the public key $pk = (A, As + e \mod q)$. We then define Enc(pk, M) where $M \in \{0, 1\}$. Choose $x \in \{0, 1\}^n$ and

We then define Enc(pk, M) where $M \in \{0, 1\}$. Choose $x \in \{0, 1\}^n$ and return $c = (x^T A \mod q, u \cdot x + \lceil \frac{q}{2} \rfloor M \mod q$ (The $\frac{q}{2}$ is simply a number near $\frac{q}{2}$. We mask the message with u and multiplying by $\frac{q}{2}$ ensures that messages that are nearby in message space aren't close together in ciphertext space.

We can similarly define Dec(sk = (A, s), c = (y, z)). We can then let compute $z - y \cdot s = (u \cdot x + \lceil \frac{q}{2} \rfloor M) - (x^T A) \cdot s \mod q = ((As + e) \cdot x + \lceil \frac{q}{2} \rfloor M) - (x^T A) \cdot s \mod q = x^T e + \frac{q}{2} \rfloor M \mod q$. But because $x^T e$ is just a sum of a subset of the entries of e and e is pulled from a distribution with width $\approx sigma$ and thus $|x^T e| \approx \sqrt{m\sigma n^{o(1)}}$. We can then define our residues to be within the range $-\frac{q}{2}$ to $\frac{q}{2}$. In this case if M = 0 then the value we compute should be near 0 if it is 1 then it should be far away from 0 which are distinguishable with high probability.

This can be scaled to larger messages by choosing sufficiently large q to allow for spacing of messages.

(e) Proving that this is CPA Secure Because we are only allowing messages 0,1 the adversary will always submit exactly both in the CPA experiment We construct a hybrid proof where H_0 is the CPA-experiment, H_1 is the same but the encryption function replaces u with a random vector. H_0 and H_1 can't be distinguished by the LWE assumption. For H_2 we note that if A, x, u are random then $A, u, x^T A, x^T u$ are statistically indistinguishable from random and thus security holds.

Remark 7 Learning Parity with Noise (LPN): There is a similar problem LPN where q = 2 and e is sampled from some Bernoulli distribution where it is 1 with some small probability ϵ and 0 otherwise. Unlike LWE - LPN doesn't have a connection with Lattices where LWE and SIS are as hard $GAP - CVP_{\gamma}, GAP_SVP_{\gamma}$ in the worst case.

Additionally, LWE instances can be added together to get a new LWE instance which isn't true for LPN.