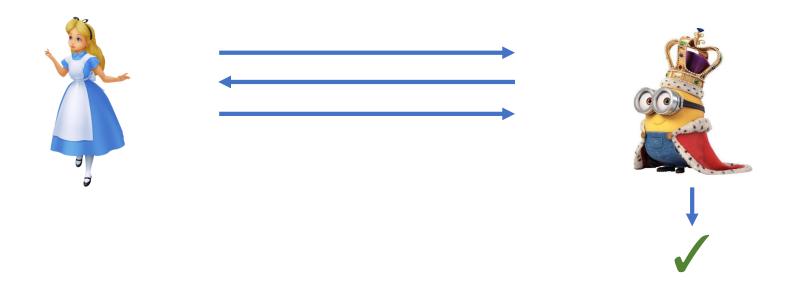
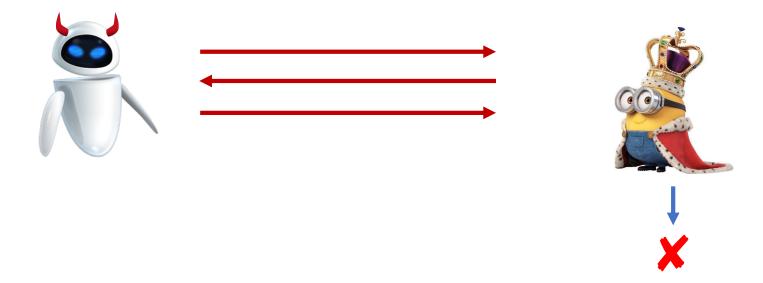
COS433/Math 473: Cryptography

Mark Zhandry
Princeton University
Spring 2018

Identification



Identification



Identification

To identify yourself, you need something the adversary doesn't have

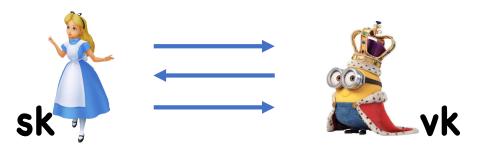
Typical factors:

- What you are: biometrics (fingerprints, iris scans,...)
- What you have: Smart cards, SIM cards, etc
- What you know: Passwords, PINs, secret keys

Today

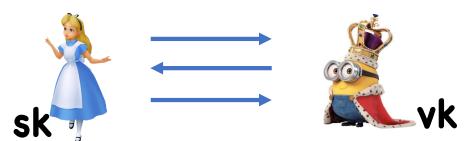
Types of Identification Protocols

Secret key:



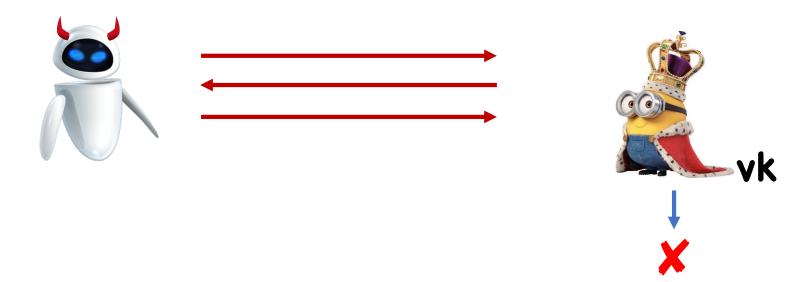


Public Key:

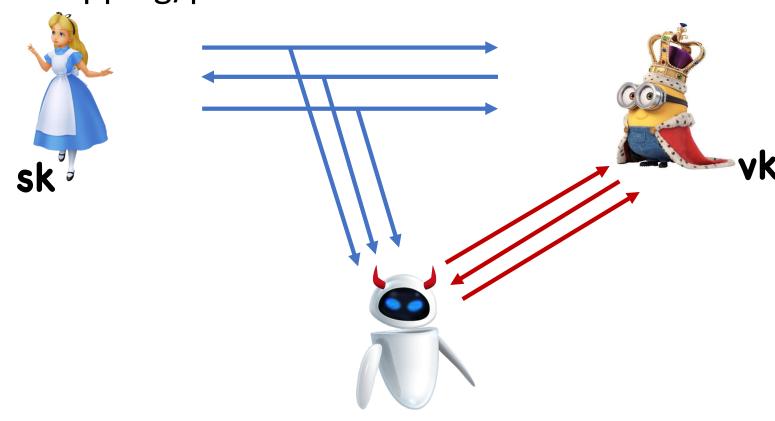


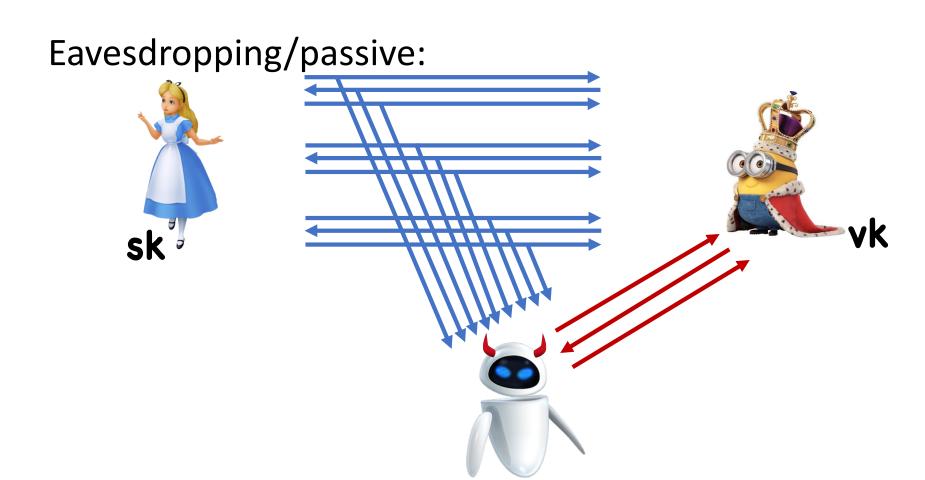


Direct Attack:

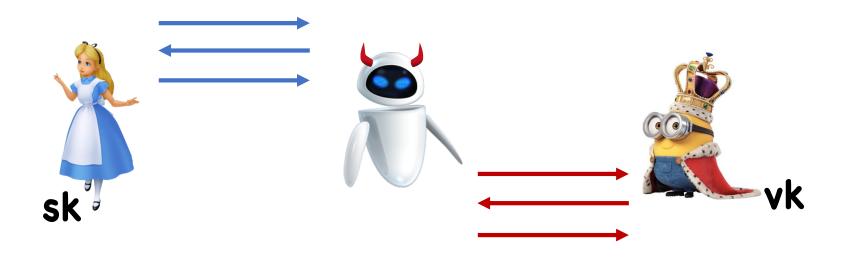


Eavesdropping/passive:

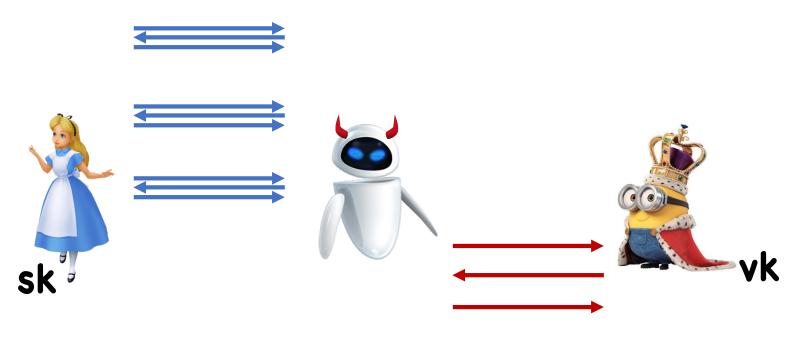




Man-in-the-Middle/Active:

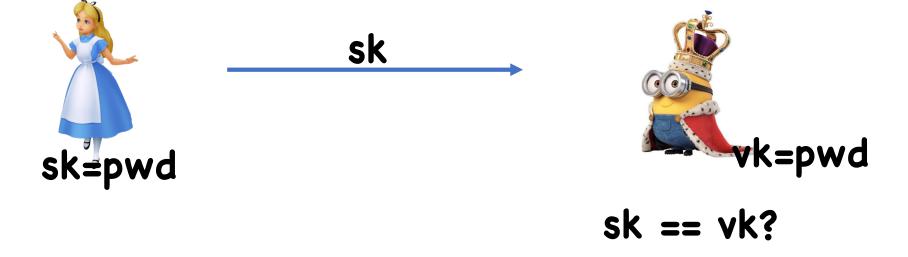


Man-in-the-Middle/Active:



Basic Password Protocol

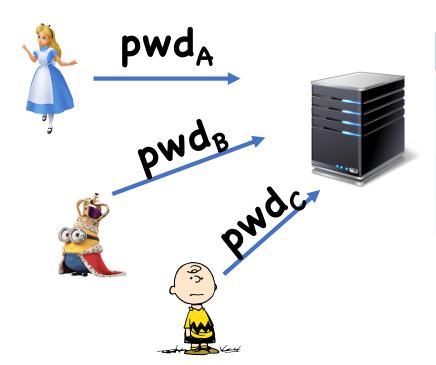
Never ever (ever ever...) use



Problem with Basic Pwd Protocol

vk must be kept secret at all costs

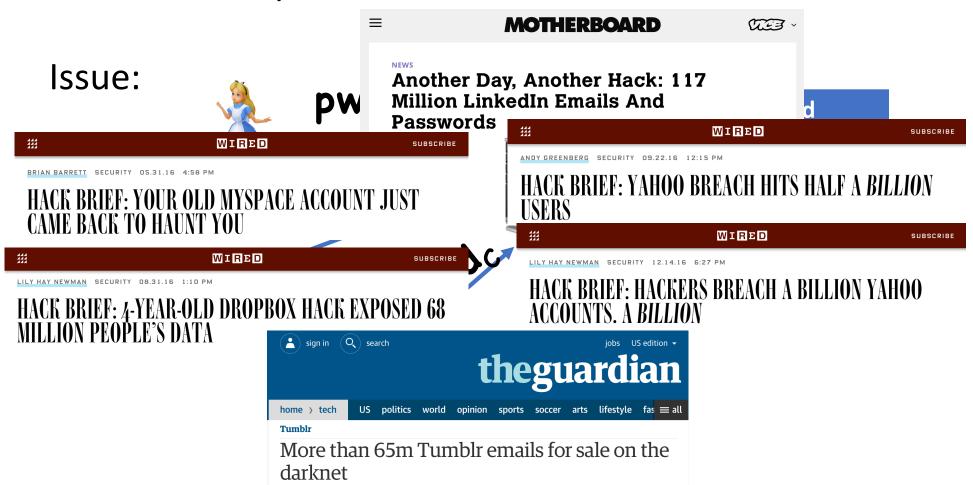
Issue:

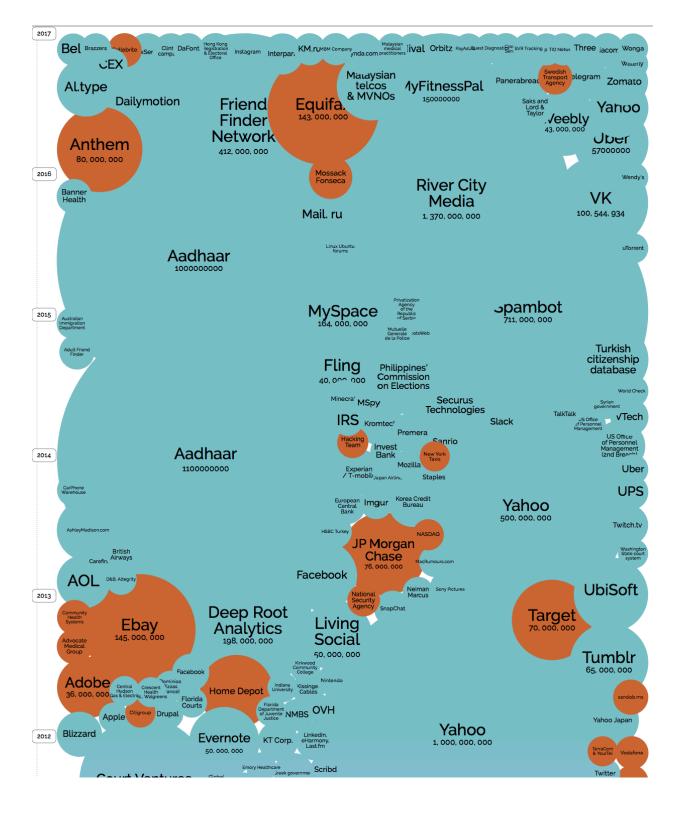


User	Pwd
Alice	pwd _A
Bob	pwd _B
Charlie	pwd _c

Problem with Basic Pwd Protocol

vk must be kept secret at all costs

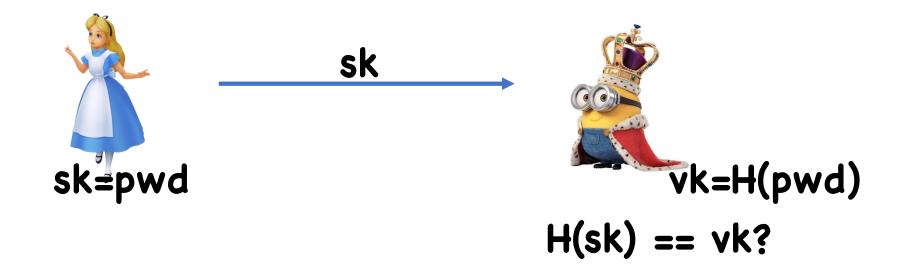




Slightly Better Version

STILL never ever (ever ever...) use

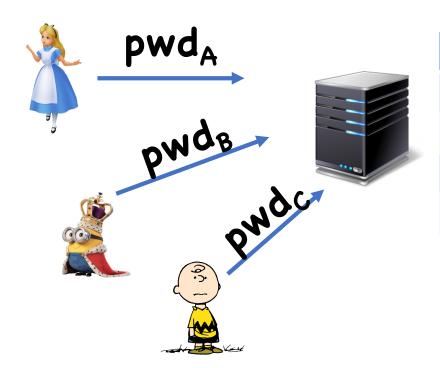
Let **H** be a hash function



Slightly Better Version

STILL never ever (ever ever...) use

Let **H** be a hash function



User	Pwd
Alice	H(pwd _A)
Bob	$H(pwd_B)$
Charlie	H(pwd _c)
•••	•••

Slightly Better Version

STILL never ever (ever ever...) use

Advantage of hashing:

- Now if pwd database is leaks, adversary only gets hashes passwords
- For identification protocol, need actual password
- Therefore, adversary needs to invert hash function to break protocol
- Presumed hard

Weak Passwords

17%

Data from 10M passwords leaked in 2016:

RAI	NK PA	SSWORD	9.	123123	18.	654321
1.	1	23456	10.	987654321	19.	555555
2.	123	3456789	11.	qwertyuiop	20.	3rjs1la7qe
3	(qwerty	12.	mynoob	21.	google
4.	12	345678	13.	123321	22.	1q2w3e4r5t
5	1	11111	14.	666666	23.	123qwe
6	123	4567890	15.	18atcskd2w	24.	zxcvbnm
7.	12	234567	16.	7777777	25.	1q2w3e
8	pa	ssword	17.	1q2w3e4r		

50% of available passwords

Weak Passwords

Of course, pwds that have been leaked are likely the particularly common ones

Even so, 360M pwds covers about 25% of all users

Online Dictionary Attack

Suppose attacker gets list of usernames

Attacker tries logging in to each with **pwd** = '123456'

5-17% of accounts will be compromised

Online Dictionary Attacks

How to slow down attacker?

- Lock out after several unsuccessful attempts
 - Honest users may get locked out too
- Slow down response after each unsuccessful attempt
 - 1s after 1st, 2s after 2nd, 4s after 3rd, etc

Offline Dictionary Attack

Suppose attacker gets hashed password vk = H(pwd)

Attack:

- Assemble dictionary of 360M common passwords
- Hash each, and check if you get vk
- If so, you have just found pwd!

On modern hardware, takes a few seconds to recover a a passwords 25% of the time

Offline Dictionary Attack

Now consider what happens when adversary gets entire hashed password database

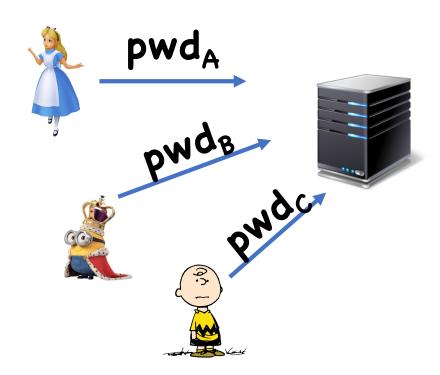
- Hash dictionary once: O(IDI)
- Index dictionary by hashes
- Lookup each database entry in dictionary: O(|L|)

To get 25% of passwords takes O(|D|+|L|) time

Amortize cost of hashing dictionary over many passwords

Salting

Let **H** be a hash function



s_i random

User	Salt	Pwd
Alice	SA	$H(s_A,pwd_A)$
Bob	SB	$H(s_B,pwd_B)$
Charlie	S _C	$H(s_c,pwd_c)$
•••	•••	•••

Salting

Salt length? Enough to make each user's salt unique

At least 64 bits

Salting kills amortization:

- To recover Alice's key, adversary must hash entire dictionary with \$_A
- To recover Bob's key, adversary must hash entire dictionary with \mathbf{s}_{B}
- Must hash entire dictionary again for each user Running time: O(|D|×|L|)

Unique Passwords

Different websites may employ different standards for password security

 Some may store passwords in clear, some may hash without salt, some may salt

If you use the same password at a bank (high security) and your high school reunion (low security), could end up with your password stolen

Unique Passwords

Solutions:

Password managers

 Salt master password to generate website-specific password (e.g. pwdhash):

Master password: **pwd**

Pwd for abcdefg.com: **H(**abcdefg.com,**pwd)**

My Personal Favorite



Stanford PwdHash

PwdHash generates theft-resistant passwords. The PwdHash browser extension invisibly generates these passwords when it is installed in your browser. You can activate this protection by pressing F2 before you type your password, or by choosing passwords that start with <code>@@.</code> If you don't want to install PwdHash on your computer, you can generate the passwords right here.

- Visit the Stanford project website.
- Install <u>PwdHash for Firefox</u>. It has been ported to <u>Chrome</u> and <u>Opera</u>.
- Read the USENIX Security Symposium 2005 paper (PDF).
- This site and plugin are no longer under active development and the code is available for use. See individual files for license details.



Version 0.8 (<u>more versions</u>)
Tip: You can save this page to disk.

In LindedIn leak (using Sha1), 90% of passwords were recovered within a week

Problem: Sha1 is very fast!

To make hashing harder, want hash function that is just slow enough to be unnoticeable to user

Examples: PBKDF2, bcrypt

Iterate hash function many times:

$$H'(x) = H(H(H(....H(x)....)))$$

Set #iterations to get desired hashing time

Still problem:

- Adversary may have special purpose hardware
 - \Rightarrow Can eval much faster than you can (50,000x)

Memory-hard functions: functions that require a lot of memory to compute

- As far as we know, no special purpose memory
- Attacker doesn't gain advantage using special purpose hardware

Example: Scrypt

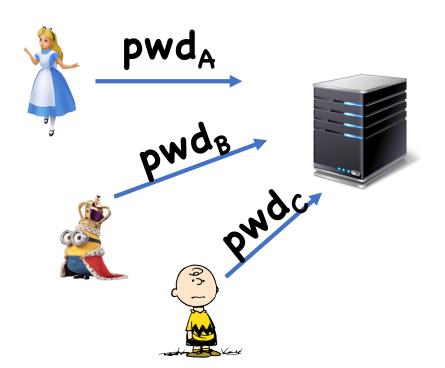
- Slow hash function, and memory requirement is as good as possible (proportional to run time)
- Problem: memory access pattern depends on password
 - Local attack can potentially learn access pattern
 - Turns out this can eliminate the need for memory in attacks

Instead, often want data-independent memory hard function (iMHF)

• Ex: Argon2i

To date, no known practical iMHF with optimal memory requirements

Encrypt Passwords?



User	Pwd
Alice	Enc(k,pwd _A)
Bob	Enc(k,pwd _B)
Charlie	Enc(k,pwd _c)
	•••

Encrypt Passwords?

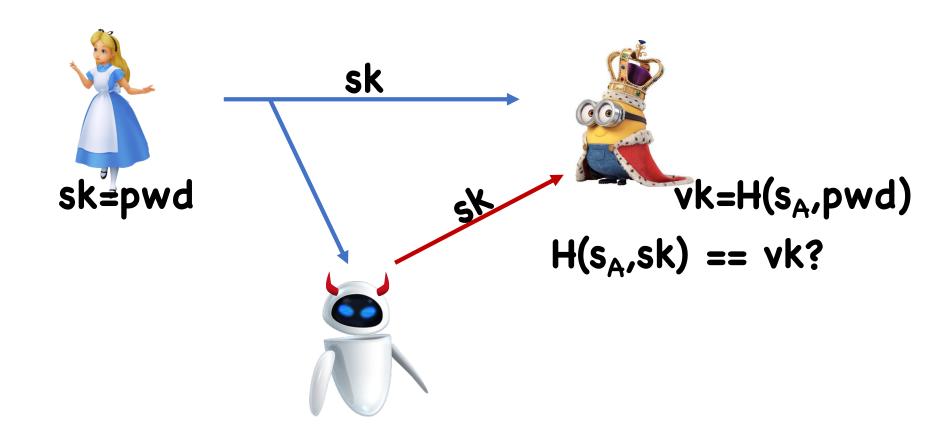
Again, never ever (ever ever....) use

- To check password, need to decrypt
- Must store decryption key k somewhere
- What if **k** is stolen?

Need to use one-way mechanism

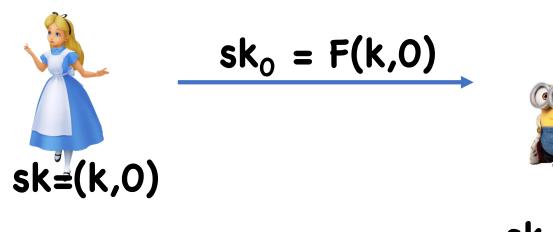
With hash function, not even server can recover password

Security Against Eavesdropping



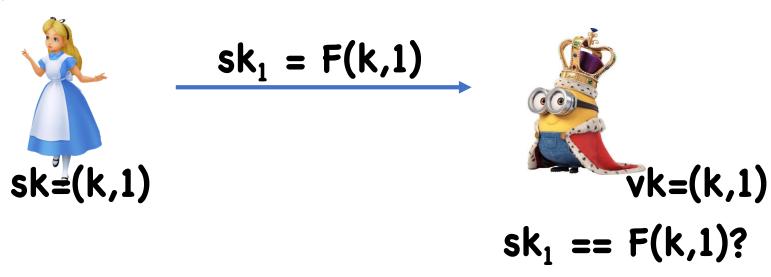
Security Against Eavesdropping

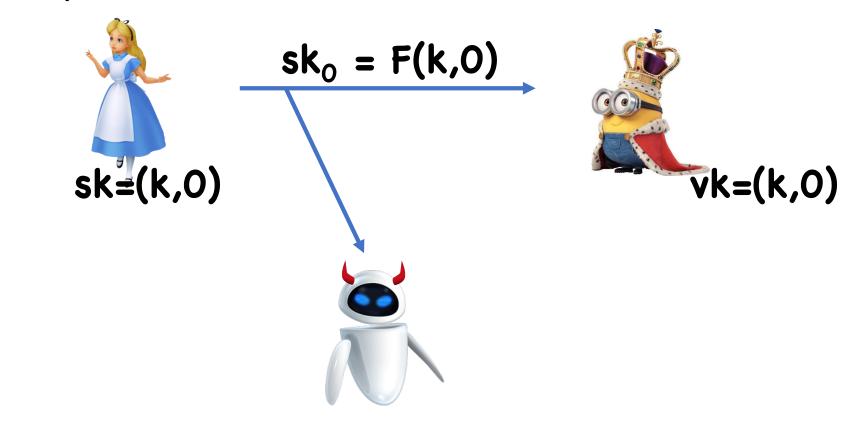
One solution: update **sk,vk** after every run

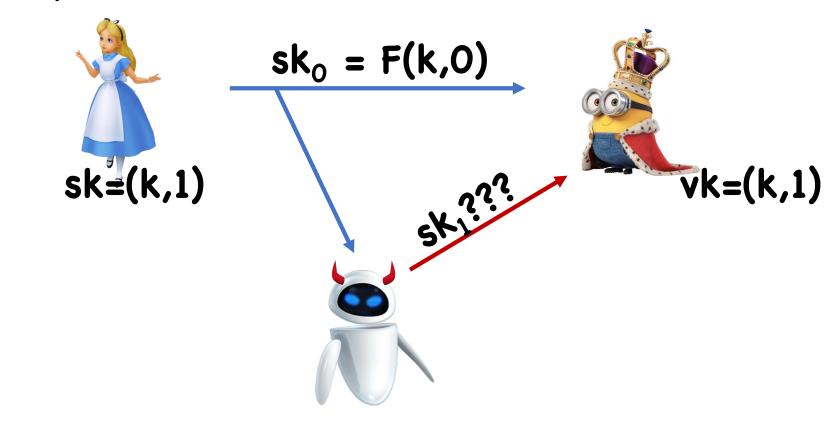


$$vk=(k,0)$$

$$sk_0 == F(k,0)$$
?







Advancing state:

- Time based (e.g. every minute, day, etc)
- User Action (button press)

Must allow for small variation in counter value

 Clocks may be off, user may accidentally press button







Allow for **vk** to be public

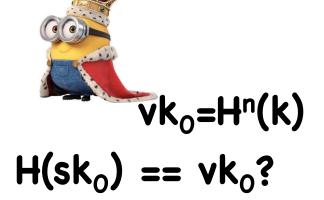
$$\mathbf{sk}$$
 = random string \mathbf{k}
 \mathbf{vk} = $\mathbf{H}^{\mathbf{n}}(\mathbf{k})$:= $\mathbf{H}(\mathbf{H}(\mathbf{H}(...\mathbf{H}(\mathbf{x})...)))$
 \mathbf{n} times

$$sk_i = H^{n-i-1}(k)$$

 $vk_i = H^{n-i}(k)$



$$sk_0 = H^{n-1}(k)$$





$$sk_1 = H^{n-2}(k)$$

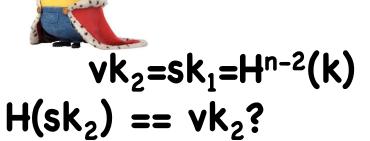


$$vk_1 = sk_0 = H^{n-1}(k)$$

 $H(sk_1) = vk_1$?



$$sk_2 = H^{n-3}(k)$$



Now **vk** can be public

However, after **n** runs, need to reset

Stateless Schemes?

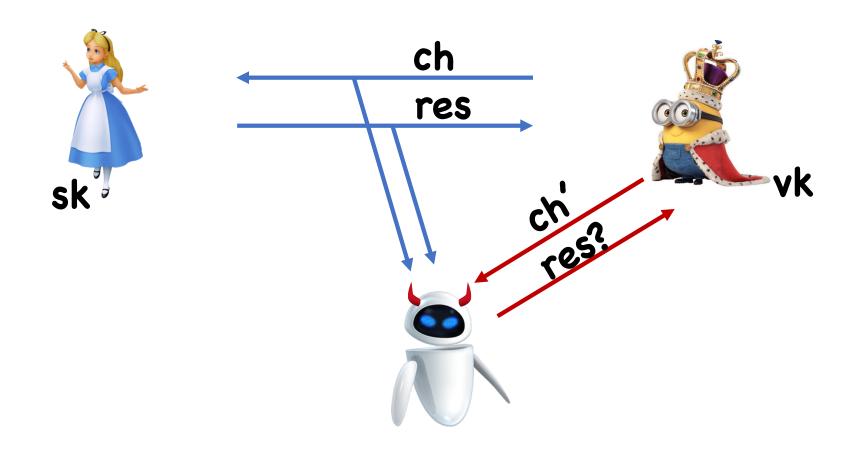
So far, all schemes secure against eavesdropping are stateful

Easy theorem: any one-message stateless ID protocol is insecure if the adversary can eavesdrop

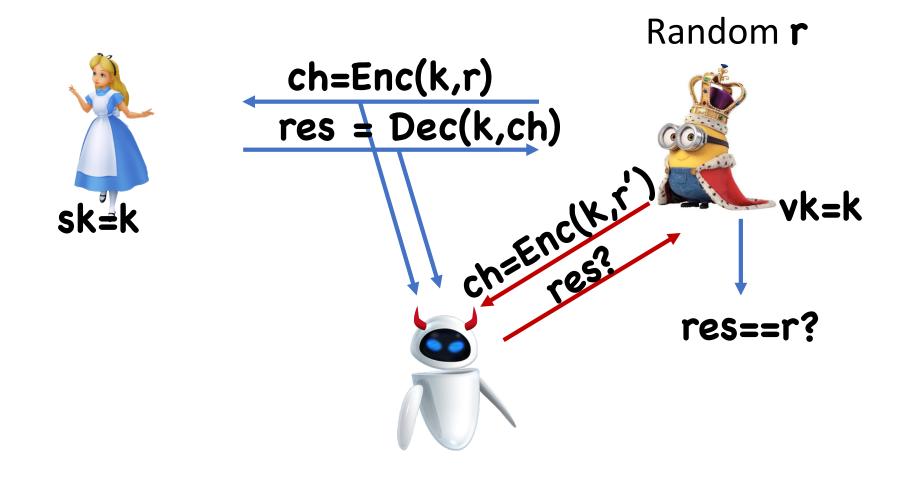
Simply replay message

If want stateless scheme, instead want at least two messages

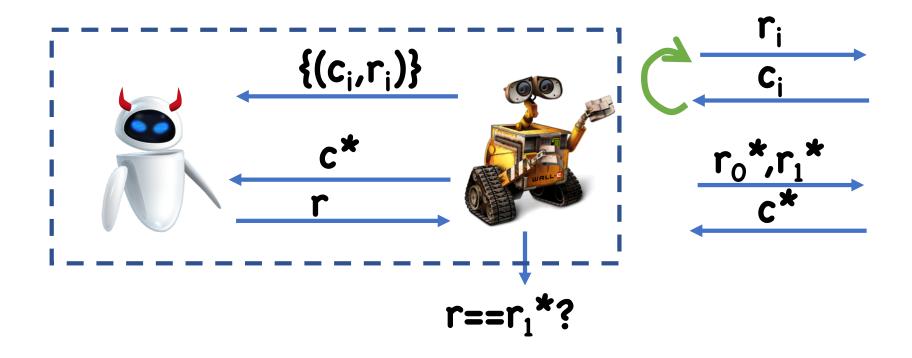
Challenge-Response



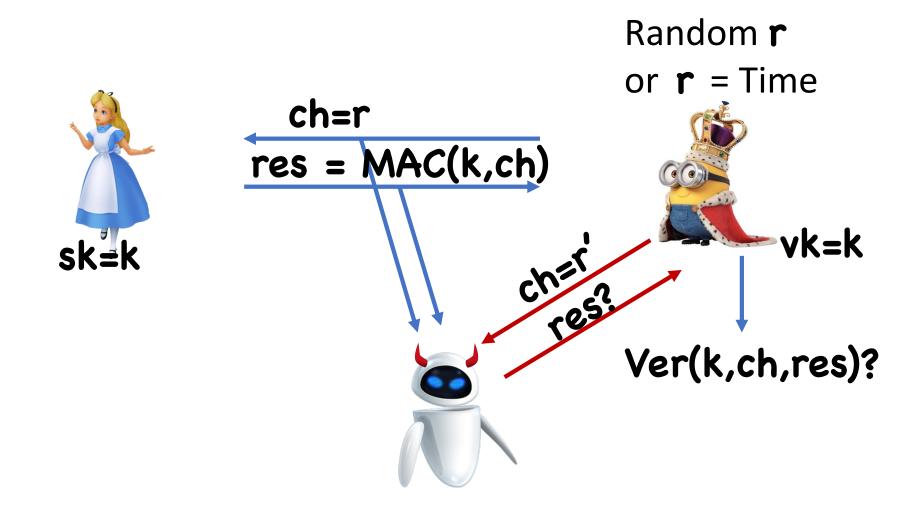
C-R Using Encryption



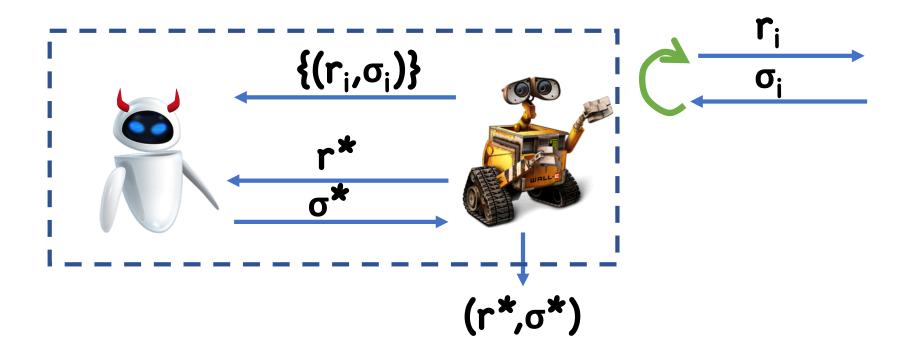
Theorem: If **(Enc,Dec)** is a CPA-secure secure SKE/PKE scheme, then the C-R protocol is a secret key/public key identification protocol secure against eavesdropping attacks



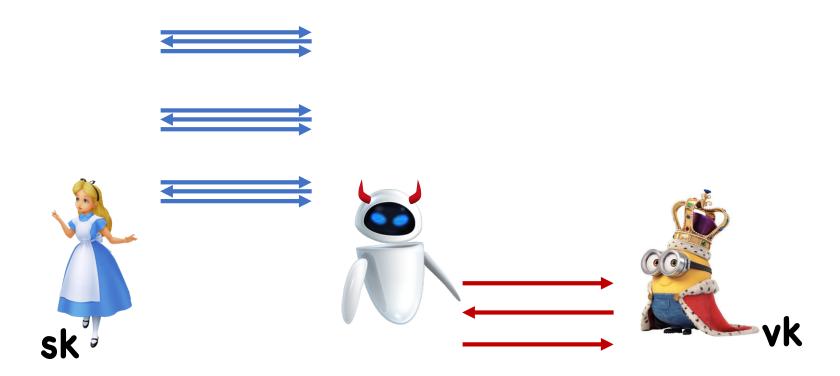
C-R Using MACs/Signatures



Theorem: If **(MAC,Ver)** is a CMA-secure secure MAC/Signature scheme, then the C-R protocol is a secret key/public key identification protocol secure against eavesdropping attacks



Active Attacks



Active Attacks

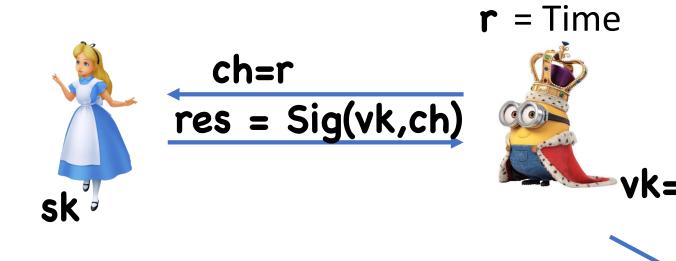
For enc-based C-R, CPA-secure is insufficient

Instead need CCA-security (lunch-time sufficient)

For MAC/Sig-based C-R, CMA-security is sufficient

Non-Repudiation

Consider signature-based C-R



 (r,σ)

Bob can prove to police that Alice passed identification

What if Bob could have come up with a valid transcript, without ever interacting with Alice?

Then Bob cannot prove to police that Alice authenticated

Seems impossible:

• If (public) **vk** is sufficient to come up with valid transcript, why can't an adversary do the same?

Adversary CAN come up with valid transcripts, but Bob doesn't accept transcripts

• Instead, accepts interactions

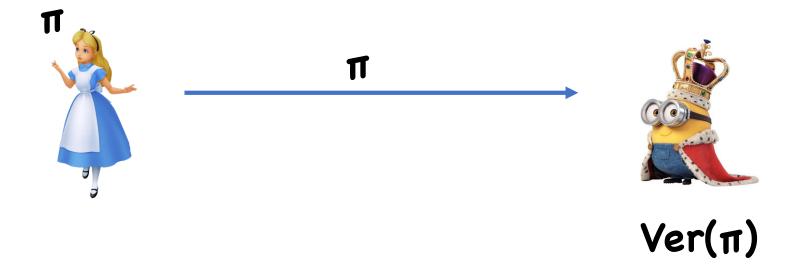
Ex: public key Enc-based C-R

- Valid transcript: (c,r) where c encrypts r
- Anyone can come up with a valid transcript
- However, only Alice can generate the transcript for a given c

Takeaway: order of messages matters

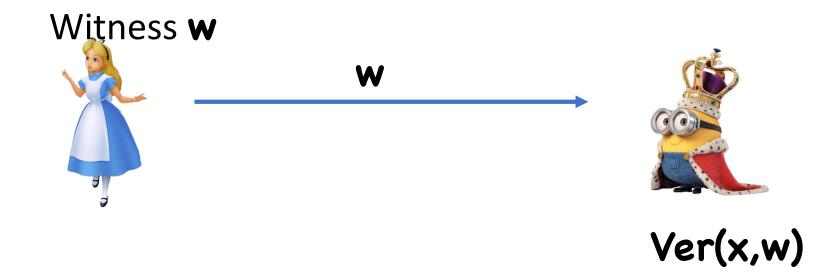
Zero Knowledge Proofs

Mathematical Proof



Mathematical Proof

Statement x



Interactive Proof

Statement x



Properties of Interactive Proofs

Let **(P,V)** be a pair of probabilistic interactive algorithms for the proof system

Completeness: If w is a valid witness for x, then V should always accept

Soundness: If **x** is false, then no cheating prover can cause **V** to accept

- Perfect: accept with probability O
- Statistical: accept with negligible probability
- Computational: cheating prover is comp. bounded

Intuition: prover doesn't learn anything by engaging in the protocol (other than the truthfulness of **x**)

How to characterize what adversary "knows"?

- Only outputs a bit
- May "know" witness, but hidden inside the programs state

First Attempt:

valid witness w,

 \exists "simulator" \mathbf{x} , s.t. for every true statement \mathbf{x} ,



$$\approx_{\mathbf{c}} P(\mathbf{x}, \mathbf{w}) \longrightarrow V(\mathbf{x})$$

First Attempt:

Assumes Bob obeys protocol

"Honest Verifier"

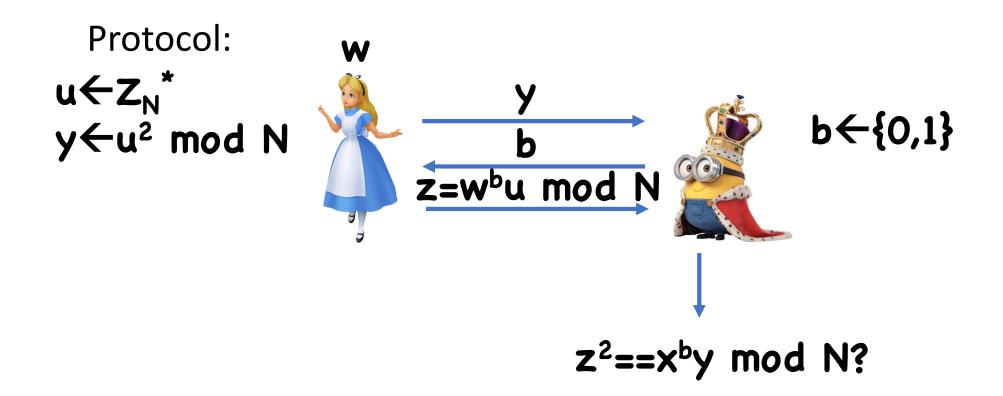
But what if Bob deviates from specified prover algorithm to try and learn more about the witness?

For every malicious verifier V^* , \exists "simulator" \mathbf{x} , s.t. for every true statement \mathbf{x} , valid witness \mathbf{w} ,

$$\approx_{c} P(x,w) \stackrel{\longrightarrow}{\longrightarrow} V^{*}(x)$$

Statements: x is a Q.R. mod N

Witness: $w \text{ s.t. } w^2 \text{ mod } N = x$



Zero Knowledge:

What does Bob see?

- A random QR y,
- A random bit b,
- A random root of x^by

Idea: simulator chooses **b**, then **y**,

Can choose y s.t. it always knows a square root of x^by

Honest Verifier Zero Knowledge:



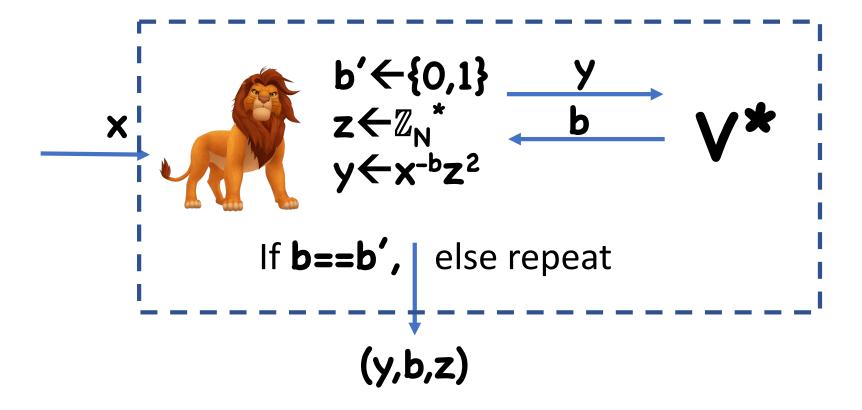
- Choose a random bit b
- Choose a random string Z
- Let $y = x^{-b}z^2$
- Output (y,b,z)

- If x is a QR, then y is a random
 QR, no matter what b is
- z is a square root of x^by



(y,b,z) is distributed identically to (P,V)(x)

(Malicious Verifier) Zero Knowledge:



(Malicious Verifier) Zero Knowledge:

Proof:

- If x is a QR, then y is a random QR, independent of
 b'
- Conditioned on b'=b, then (y,b,z) is identical to random transcript seen by V*
- b'=b with probability 1/2

Zero Knowledge Proofs

Known:

- Proofs for any NP statement assuming just one-way functions
- Non-interactive ZK proofs for any NP statement using trapdoor permutations

Applications

Identification protocols Signatures

Protocol Design:

- E.g. CCA secure PKE
 - To avoid mauling attacks, provide ZK proof that ciphertext is well formed
 - Problem: ZK proof might be malleable
 - With a bit more work, can be made CCA secure
- Example: multiparty computation
 - Prove that everyone behaved correctly

Reminders

HW6 Due Today

HW7 Due May 1