COS433/Math 473: Cryptography

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Previously...

One-way Functions

The minimal assumption for crypto

Syntax:

- Domain D
- Range R
- Function **F**: **D** → **R**

No correctness properties other than deterministic

Security

Definition: \mathbf{F} is $(\mathbf{t}, \boldsymbol{\varepsilon})$ -One-Way if, for all \mathbf{f} running in time at most \mathbf{t} ,

$$Pr[F(x)=F(y):y\leftarrow F(x)),x\leftarrow D] < \epsilon$$

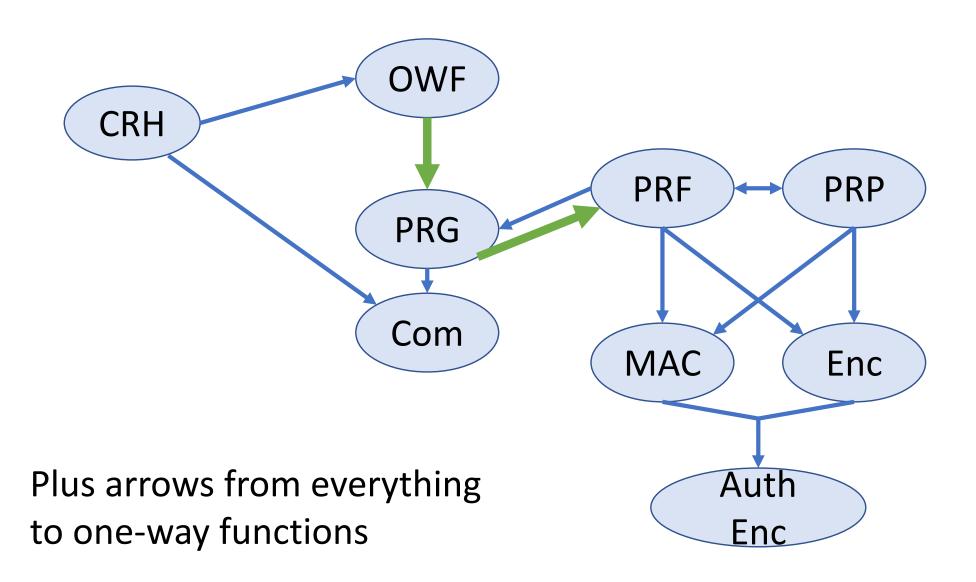
Hardcore Bits

Let **F** be a one-way function with domain **D**, range **R**

```
Definition: A function h:D \rightarrow \{0,1\} is a (t,\epsilon)-
hardcore bit for F if, for any F running in time at
most t,
|Pr[1\leftarrow F(F(x), h(x)), x\leftarrow D]
-Pr[1\leftarrow F(F(x), b), x\leftarrow D,b\leftarrow \{0,1\}]| \leq \epsilon
```

In other words, even given F(x), hard to guess h(x)

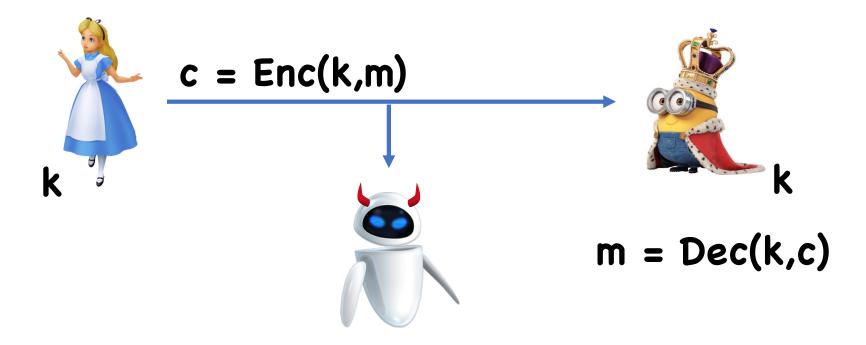
So Far



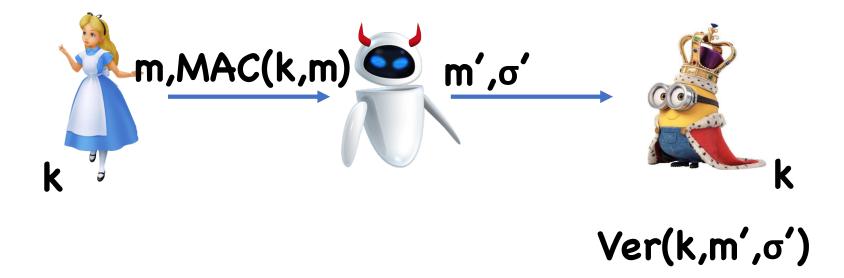
Today

Exchanging keys

Previously



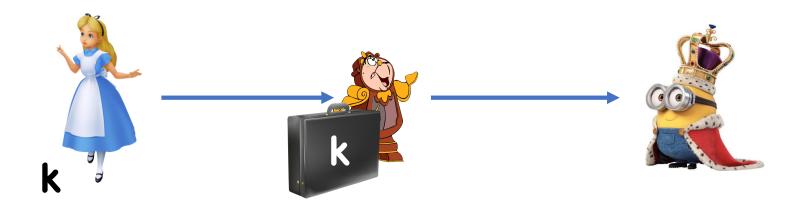
Previously



Today

Where do Alice and Bob get their shared key from?

Traditional Approach



Limitations

Time consuming

Not realistic in many situations

 Do you really want to send a courier to every website you want to communicate with

Doesn't scale well

• Imagine 1M people communicating with 1M people

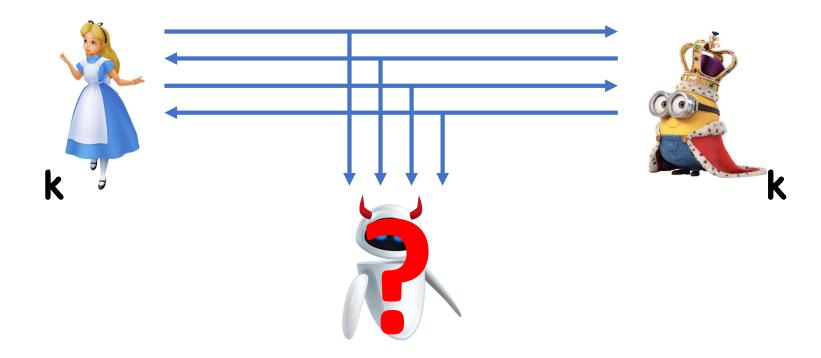
If not meeting in person, need to trust courier





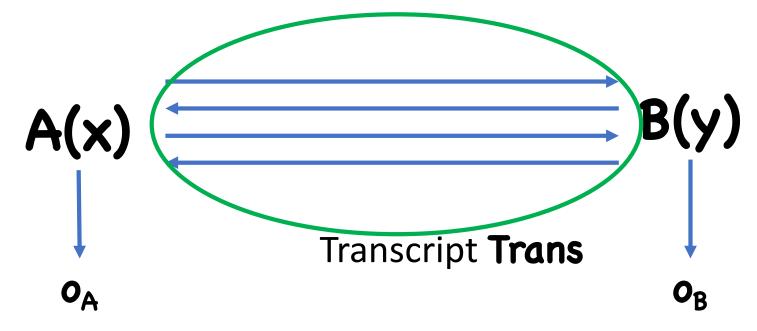






Interactive Protocols

Pair of interactive (randomized) algorithms A, B



Write (Trans, o_A , o_B) \leftarrow (A,B)(x,y)

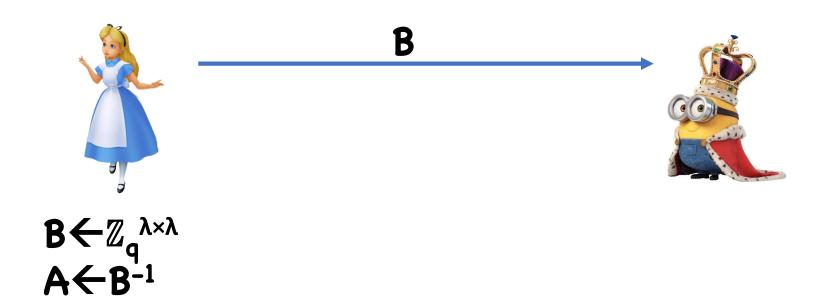
Pair of interactive algorithms A,B

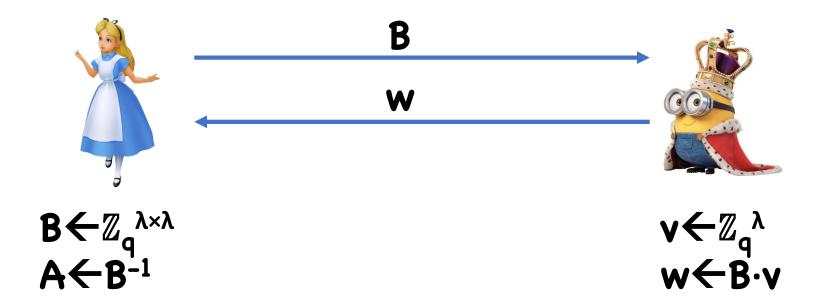
Correctness:

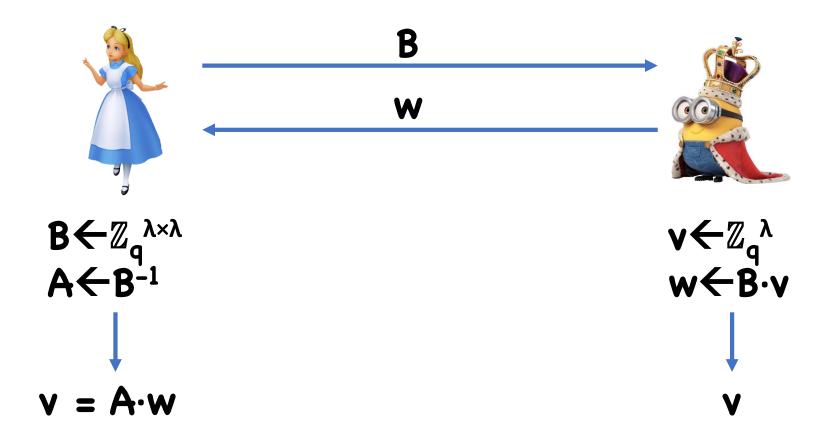
$$Pr[o_A=o_B: (Trans,o_A,o_B)\leftarrow (A,B)()] = 1$$

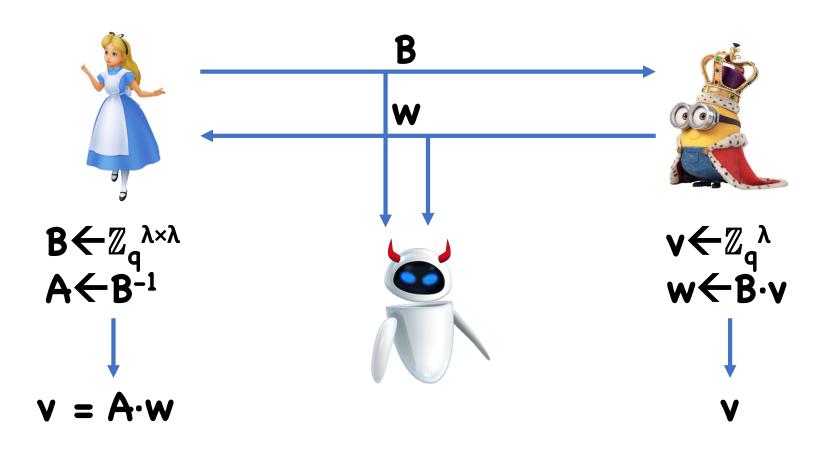
Shared key is $k := o_A = o_B$ • Define (Trans,k) \leftarrow (A,B)()

Security: (**Trans,k**) is computationally indistinguishable from (**Trans,k'**) where $k' \leftarrow K$









Running Times?

Bob: $O(\lambda^2)$

Eve: $O(\lambda^3)$

Running Times?

Bob: $O(\lambda^2)$

Eve: $O(\lambda^{\omega})$ where $\omega \le 2.373$

Alice: $O(\lambda^{\omega})$

Different Approach:

- Start with A = B = I
- Repeatedly apply random elementary row ops to A, inverse to B
- Output **(A,B)**

Running Times?

Bob: $O(\lambda^2)$

Eve: $O(\lambda^{\omega})$ where $\omega \le 2.373$

Alice: $O(\lambda^{\omega})$

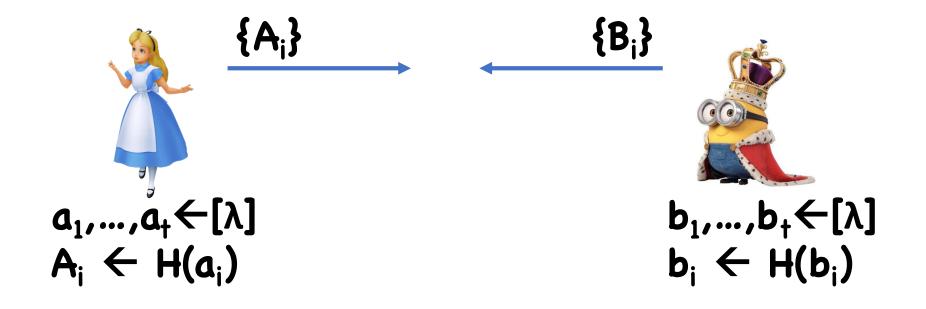
Assuming Matrix Multiplication exponent $\omega > 2$, adversary must work harder than honest users

inverse to **B**

• Output (A,B)

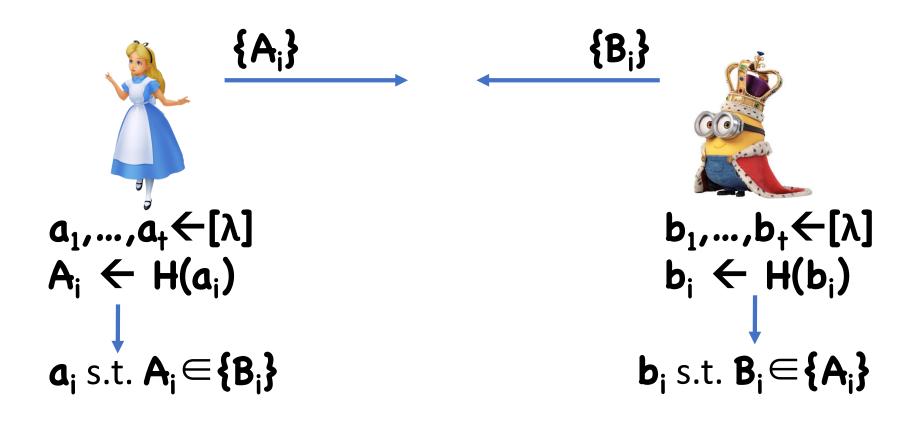
Merkle Puzzles

Let **H** be some hash function with domain $[\lambda]=\{1,...,\lambda\}$



Merkle Puzzles

Let **H** be some hash function with domain $[\lambda] = \{1,...,\lambda\}$



Analysis

Protocol succeeds iff:

- **H** is injective (why?)
- $\{A_i\} \cap \{B_i\} \neq \emptyset$ (equiv, $\{a_i\} \cap \{b_i\} \neq \emptyset$)

What does \dagger need to be to make $\{A_i\} \cap \{B_i\} \neq \emptyset$?

Treating **H** as ideal hash function (random oracle), how many queries does adversary need?

Limitations

Both matrix multiplication and Merkle puzzle approaches have a polynomial gap between honest users and adversaries

To make impossible for extremely powerful adversaries, need at least $\lambda^2 > 2^{80}$

- Special-purpose hardware means $\pmb{\lambda}$ needs to be even bigger
- Honest users require time at least λ=2⁴⁰
- Possible, but expensive

Limitations

Instead, want want a super-polynomial gap between honest users and adversary

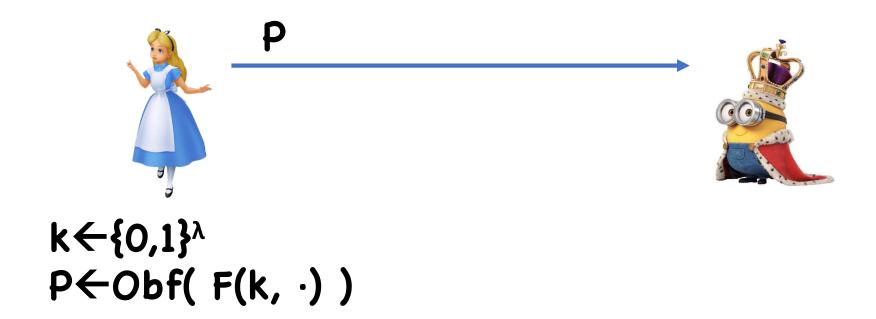
• Just like everything else we've seen in the course

Software obfuscation:

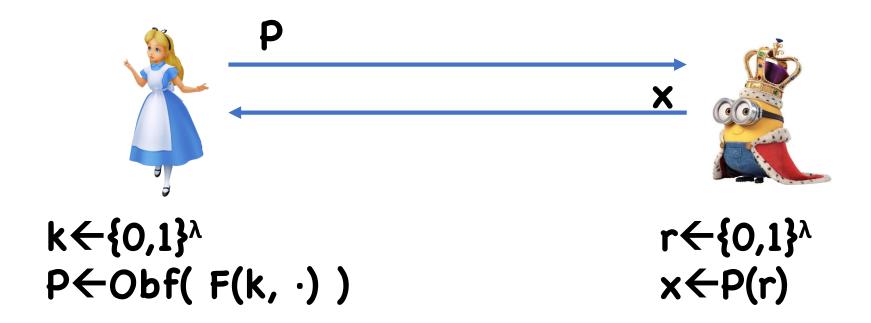
 Compile programs into unreadable form (intentionally)

```
@P=split//,".URRUU\c8R";@d=split//,"\nrekcah xinU / lreP rehtona tsuJ";sub p{
@p{"r$p","u$p"}=(P,P);pipe"r$p","u$p";++$p;($q*=2)+=$f=!fork;map{$P=$P[$f^ord ($p{$_})&6];$p{$_}=/ ^$P/ix?$P:close$_}keys*p}p;p;p;p;p;p;map{$p{$_}=~/^[P.]/&& close$_}%p;wait until$?;map{/^r/&&<$_>}%p;$_=$d[$q];sleep rand(2)if/\S/;print
```

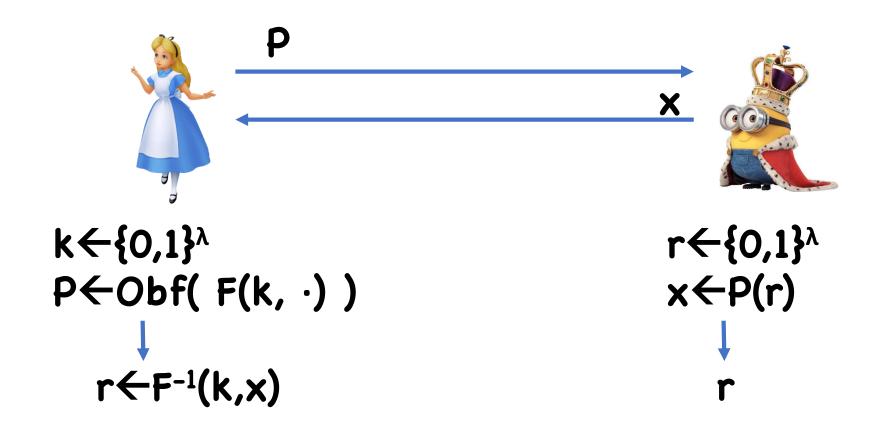
Let **F,F**⁻¹ be a block cipher



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Let **F,F**⁻¹ be a block cipher



For decades, many attempts at commercial code obfuscators

 Simple operations like variable renaming, removing whitespace, re-ordering operations

Really only a "speed bump" to determined adversaries

 Possible to recover something close to original program (including cryptographic keys)

Don't use commercially available obfuscators to hide cryptographic keys!

Recently (2013), new type of obfuscator has been developed

- Much stronger security guarantees
- Based on mathematical tools
- Many cryptographic applications beyond public key distribution

Downside?

Extraordinarily impractical (currently)

Practical Key Exchange

Instead of obfuscating a general PRP, we will define a specific abstraction that will enable key agreement

Then, we will show how to implement the abstraction using number theory

Trapdoor Permutations

Domain X

Gen(): outputs (pk,sk)

$$F(pk,x \in X) = y \in X$$

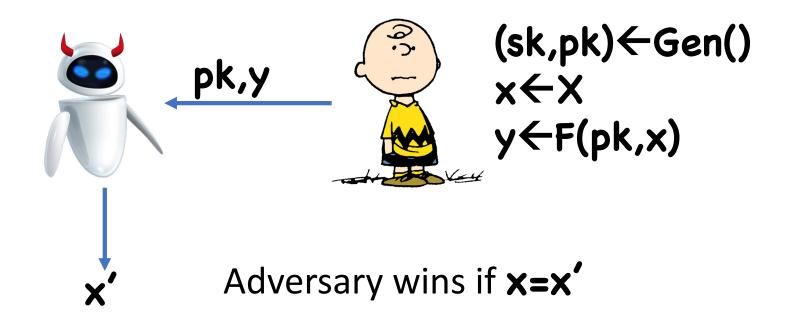
 $F^{-1}(sk,y) = x$

Correctness:

$$Pr[F^{-1}(sk, F(pk, x)) = x : (pk,sk) \leftarrow Gen()] = 1$$

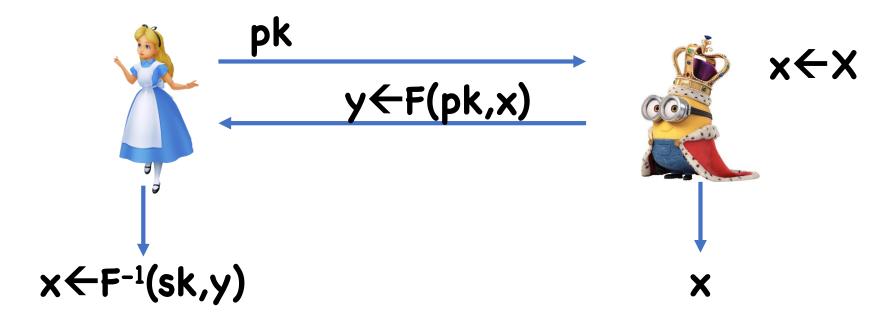
Correctness implies **F,F**⁻¹ are deterministic, permutations

Trapdoor Permutation Security



In other words, $F(pk, \cdot)$ is a one-way function

$(pk,sk)\leftarrow Gen()$



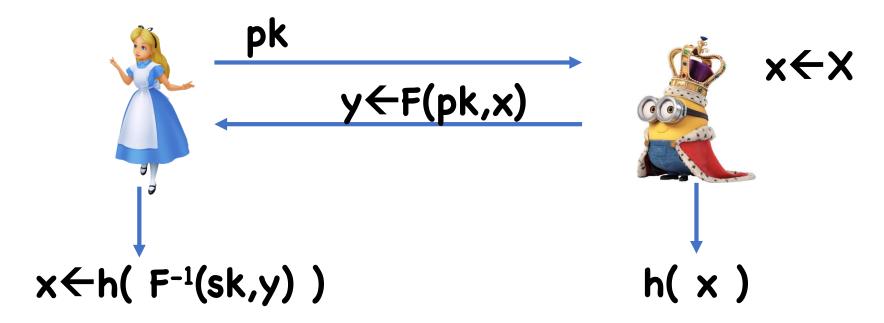
Analysis

Correctness follows from correctness of TDP

Security:

- By TDP security, adversary cannot compute x
- However, x is distinguishable from a random key

 $(pk,sk)\leftarrow Gen()$



h a hardcore bit for $F(pk, \cdot)$

Theorem: If **h** is (t,ε) -secure hardcore bit for $F(pk, \cdot)$, then protocol is (t,ε) -secure

Proof:

- $\cdot (Trans,k) = ((pk,y), h(x))$
- Hardcore bit means indistingishable from ((pk,y), b)

Trapdoor Permutations from RSA

Gen():

- Choose random primes p,q
- Let N=pq
- Choose e,d .s.t ed=1 mod (p-1)(q-1)
- Output pk=(N,e), sk=(N,d)

$$F(pk,x)$$
: Output $y = x^e \mod N$

$$F^{-1}(sk,c)$$
: Output $x = y^d \mod N$

Caveats

RSA is not a true TDP as defined

- Why???
- What's the domain?

Nonetheless, distinction is not crucial to most applications

In particular, works for key agreement protocol

Other TDPs?

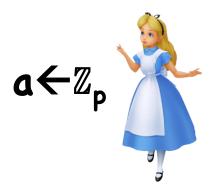
For long time, none known

- Still interesting object:
 - Useful abstraction in protocol design
 - Maybe more will be discovered...

Using obfuscation:

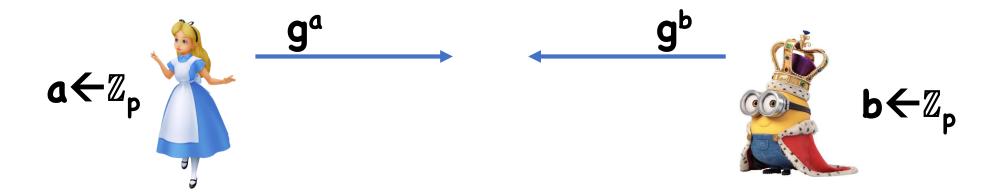
- Let **P** be a PRP
- sk = k, $pk = Obf(P(k, \cdot))$

Everyone agrees on group **G** of prime order **p**

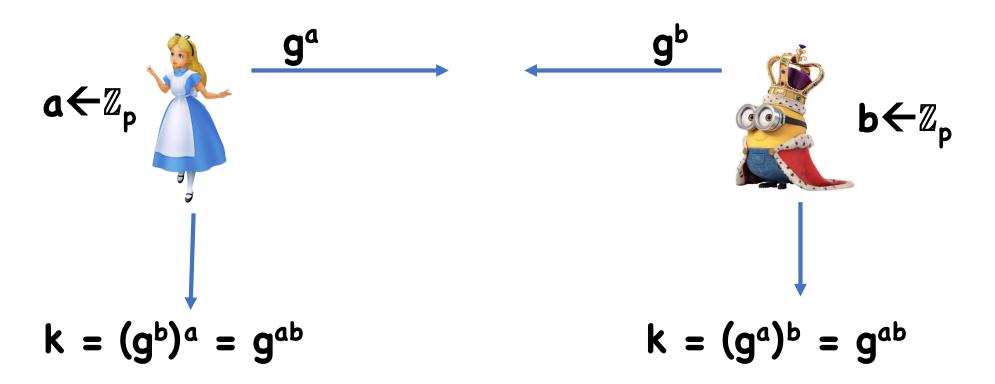




Everyone agrees on group **G** or prime order **p**



Everyone agrees on group **G** or prime order **p**



Theorem: If (t,ε) -DDH holds on G, then the Diffie-Hellman protocol is (t,ε) -secure

Proof:

- $\cdot (Trans,k) = ((g^a,g^b), g^{ab})$
- DDH means indistinguishable from ((ga,gb), gc)

What if only CDH holds, but DDH is easy?

Known Constructions of Public Key Distribution

All based on specific number theoretic problems

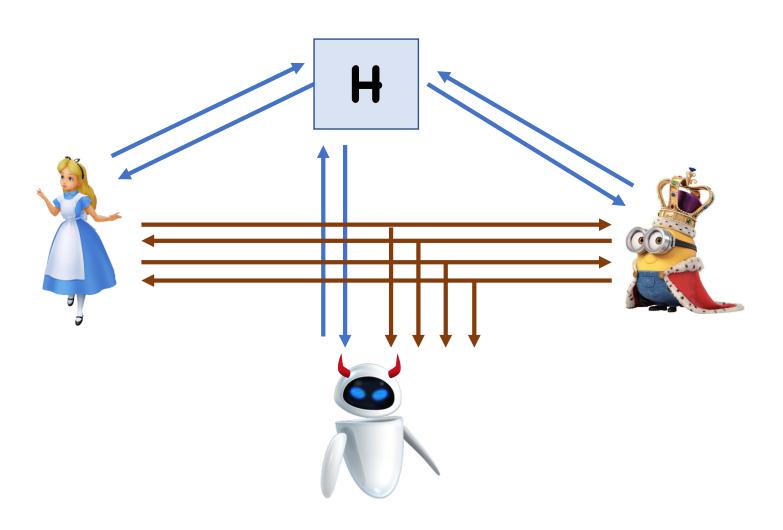
- RSA, Factoring
- Discrete log, Diffie-Hellman

• ...

No known ways to base (solely) on block ciphers, PRFs, etc.

Is this inherent?

Black Box Separation



Theorem: If \mathbf{H} is a random oracle, then for any key agreement protocol in which Alice and Bob make at most \mathbf{n} queries, there is an (inefficient) adversary than makes at most $O(\mathbf{n}^2)$ queries

Therefore, true public key distribution likely hard to build from one-way functions

If allowing for polynomial hardness gap, then Merkle is likely optimal from one-way functions

History

1974: Merkle invents his puzzles while an undergrad

1976: Diffie and Hellman publish their scheme

First public mention of public key crypto

1977: RSA publish their scheme

1997: Revealed that public key crypto was developed at GCHQ even earlier

- James H. Ellis: idea for public key crypto
- Clifford Cocks: develops RSA
- Malcolm Williamson: develops Diffie-Hellman

2002: RSA win Turing Award

2015: Diffie-Hellman win Turing Award

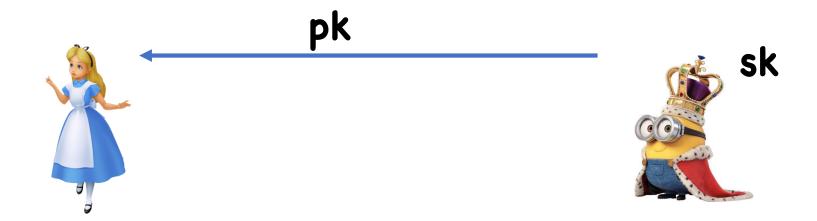
Next Time

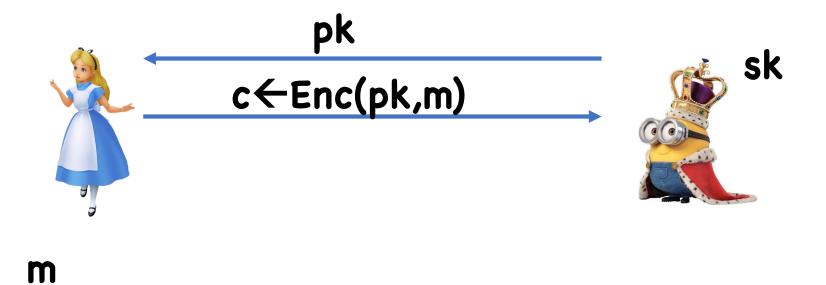
Public key encryption

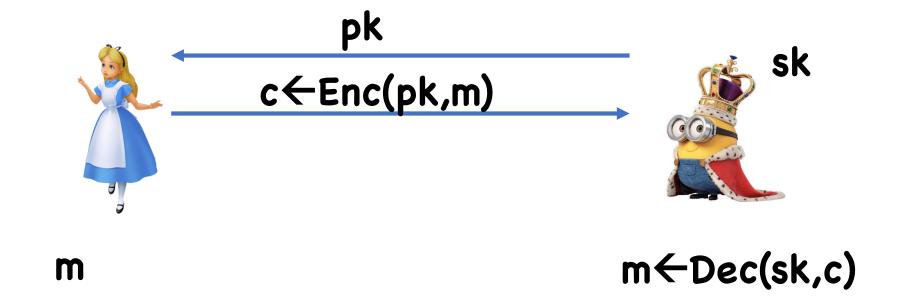
Removes need to key exchange in the first place

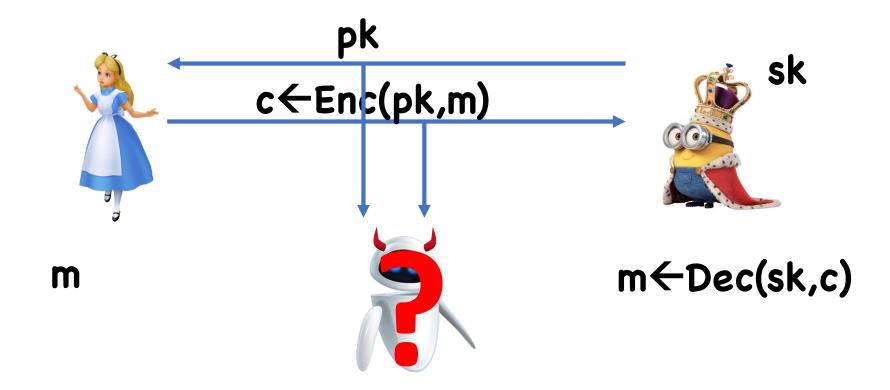








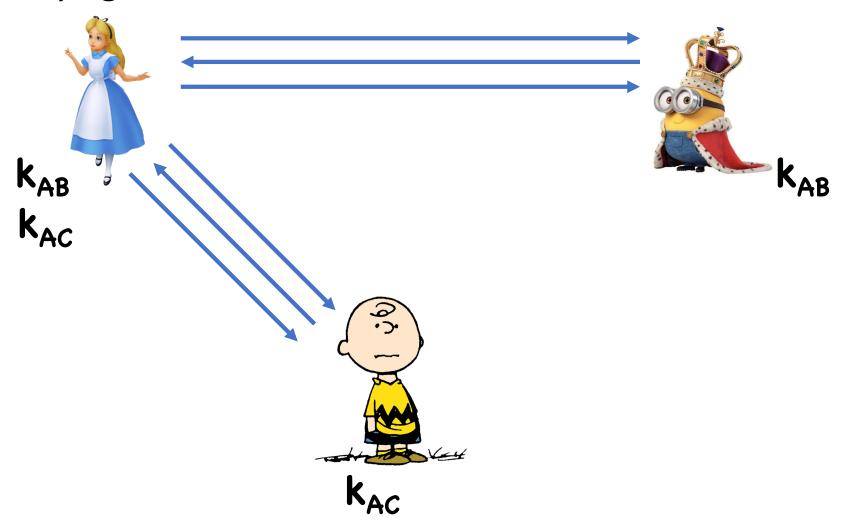


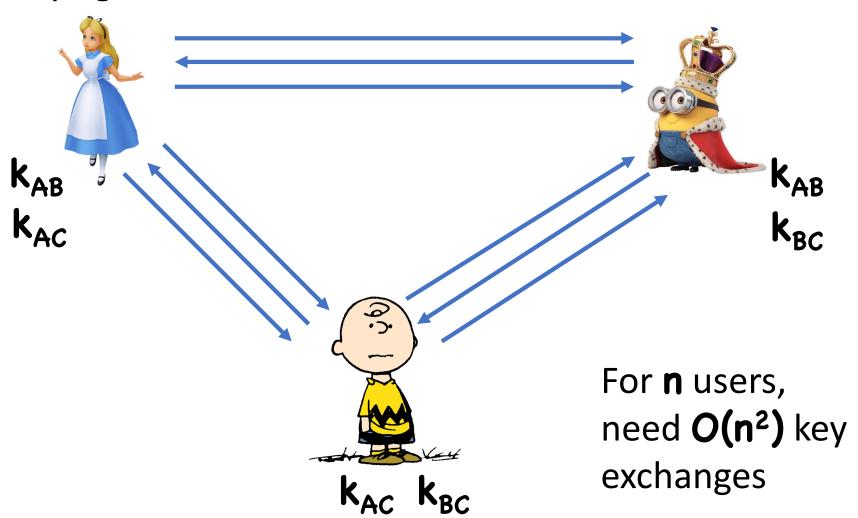




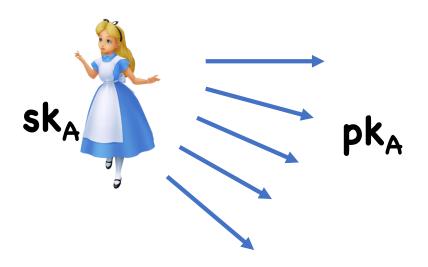








PKE:

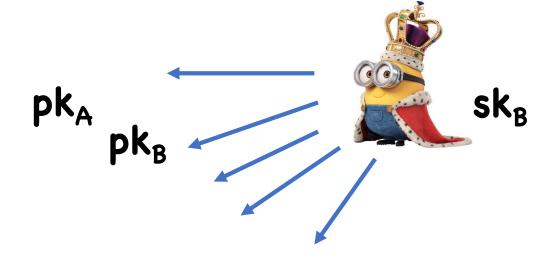






PKE:

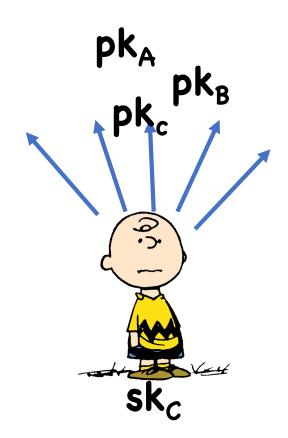






PKE:







For **n** users, need **O(n)** public keys

PKE Syntax

Message space M

Algorithms:

- (sk,pk)←Gen(λ)
- Enc(pk,m)
- Dec(sk,m)

Correctness:

 $Pr[Dec(sk,Enc(pk,m)) = m: (sk,pk) \leftarrow Gen(\lambda)] = 1$

Security

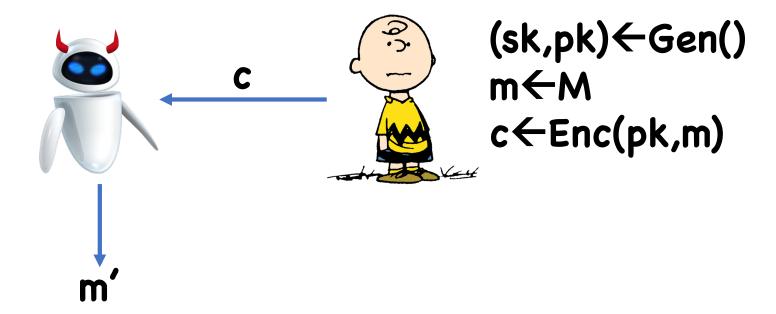
One-way security

Semantic Security

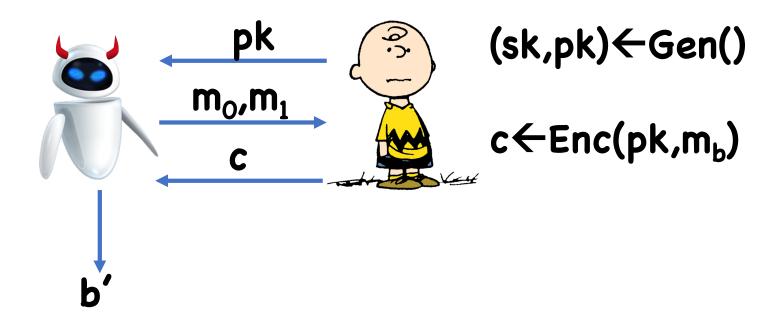
CPA security

CCA Security

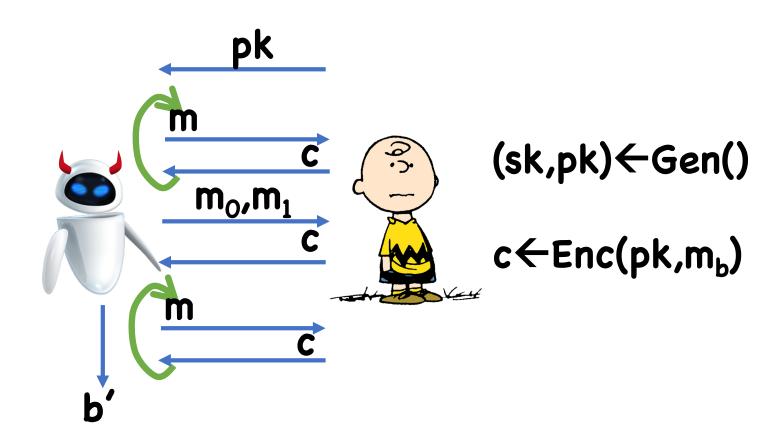
One-way Security



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